

```
*** (build *int.build-module-list*)
*** (build.compile *int.build-module-list*)

(:= *int.build-module-list* '(
  interpreter:naddr
  interpreter:interpreter
  interpreter:compiler
  interpreter:compile-functions
) )

(:= *build-module-list* (append *build-module-list* *int.build-module-list*) )
```

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=====
DEF-COMPILE-FUNCTIONS for the Tiny Lisp Compiler. (See COMPILER.LSP).
=====

(eval-when (compile load)
  (include interpreter:compiler-decls) )
(eval-when (compile)
  (build '(interpreter:compiler) ) )

***
*** Arithmetic operators
***

(defvar *binary-arithmetic-operator:opcode*
  '( (+ IADD)
    (- ISUB)
    (* IMUL)
    (/ IDIV)
    (+$ FADD)
    (-$ FSUB)
    (*$ FMUL)
    (/ $ FDIV)
    (min IMIN)
    (min$ FMIN)
    (max IMAX)
    (max$ FMAX)
    (bit-reverse BITREV)
  ) )

(defvar *unary-arithmetic-operator:opcode*
  '( (- INEG)
    (-$ FNEG)
    (exp IEXP)
    (exp$ FECP)
    (abs IABS)
    (abs$ FABS)
    (cos COS)
    (sin SIN)
    (tan TAN)
    (sqrt SQRT)
    (float FLOAT)
    (fix FIX)
  ) )

(def-compile-function (+ - // * +$ -$ *$ // $
  min min$ max max$ bit-reverse
  exp exp$ abs abs$ cos sin tan
  sqrt float fix )
  ( expr dest mode t-label f-label prob )
  (let ( ( (operator operand1 operand2) expr)
        ( length (length expr) )
        ( opcode ( ) ) )
    (caseq mode
      (for-effect)
      (for-control
        (error (list expr "Internal Tiny Lisp error." expr) ) )
      (for-value
        (? ( (&& (: opcode (cadr (assoc operator

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      (= 2 length) )
      (tlc.emit
        '(,opcode
          ,dest
          ,(tlc.comp-expr operand1 ( ) 'for-value ( ) ( ) ) ) ) ) )
    ( (&& (: opcode (cadr (assoc operator
      *binary-arithmetic-operator:opcode*)
      (= 3 length) )
      (tlc.emit
        '(,opcode
          ,dest
          ,(tlc.comp-expr operand1 ( ) 'for-value ( ) ( ) )
          ,(tlc.comp-expr operand2 ( ) 'for-value ( ) ( ) ) ) ) )
      ( t
        (tlc.syntax-assert expr ( ) ) ) ) ) )
    dest) )

***
*** Arithmetic comparison operators
***

(defvar *arithmetic-comparison:opcode*
  '( (< ILT IF-ILT)
    (<= ILE IF-ILE)
    (= IEQ IF-IEQ)
    (!= INE IF-INE)
    (>= IGE IF-IGE)
    (> IGT IF-IGT)
    (<$ FLT IF-FLT)
    (<=$ FLE IF-FLE)
    (=$ FEQ IF-FEQ)
    (!=$ FNE IF-FNE)
    (>$ FGE IF-FGE)
    (> $ FGT IF-FGT)
    (=0-mod IEOMOD IF-IEOMOD)
  ) )

(def-compile-function (< <= != > > <$ <=$ = $ !=$ >=$ > $ =0-mod)
  ( expr dest mode t-label f-label prob )

  (tlc.syntax-assert expr (= 3 (length expr) ) )
  (let* ( ( (operator operand1 operand2)
          expr)
        ( ( ( ) value-opcode control-opcode)
          (assoc operator *arithmetic-comparison:opcode*) ) ) )
    (caseq mode
      (for-effect)
      (for-value
        (tlc.emit
          '(,value-opcode
            ,dest
            ,(tlc.comp-expr operand1 ( ) 'for-value ( ) ( ) )
            ,(tlc.comp-expr operand2 ( ) 'for-value ( ) ( ) ) ) )
        dest)
      (for-control
        (tlc.emit
          '(,control-opcode

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      ,(tlc.comp-expr operand1 () 'for-value () () () )
      ,(tlc.comp-expr operand2 () 'for-value () () () )
      .prob
      .t-label
      .f-label) )
    ( ) ) ) )

;***
;*** Assertion operators
;***

(def-compile-function ( assert )
  ( expr dest mode t-label f-label prob )

(tlc.syntax-assert expr
 (&& (consp (cadr expr) )
  (= 3 (length (cadr expr) ) )
  (== 'for-effect mode) ) )

(let* ( ( (assert (operator operand1 operand2) )
  expr)
  ( ( () value-opcode control-opcode)
  (assoc operator *arithmetic-comparison:opcode*) ) )
  (tlc.syntax-assert expr value-opcode)

  (tlc.emit
  '(assert
  .value-opcode
  ,(tlc.comp-expr operand1 () 'for-value () () () )
  ,(tlc.comp-expr operand2 () 'for-value () () () ) )
  ( ) ) )

;***
;*** (! expr)
;***
;*** Notice the tiny amount of optimization for such as (! (> x y) ).
;***

(defvar *bool-operator:negation*
  '( ( (< >=)
    (<= >)
    (= !=)
    (!= =)
    (>= <)
    (> <=)
    (<$ >=$)
    (<=$ >$)
    (= $ != $)
    (!= $ = $)
    (>= $ <$)
    (>$ <=$)
    ) )

(def-compile-function ! ( expr dest mode t-label f-label prob )

(tlc.syntax-assert expr (= 2 (length expr) ) )
(let ( ( ( () operand) expr)
  (new-operator)
  (actual-dest) )

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(caseq mode
  (for-control
  (tlc.comp-expr operand () mode f-label t-label (- 1.0 prob) ) )
  (for-effect
  (tlc.comp-expr operand () mode () () () ) )
  (for-value
  (? ( (&& (consp operand)
    (= '! (car operand) ) )
    (tlc.comp-expr (cadr operand)
    dest mode t-label f-label prob) )

  ( (&& (consp operand)
    (:= new-operator
    (cadr (assoc (car operand) *bool-operator:negation*)))))
  (tlc.comp-expr '(,new-operator ,(cdr operand) )
  dest mode t-label f-label prob) )

  ( t
  (:= actual-dest (tlc.comp-expr operand
  ( ) 'for-value () () () ) )
  (tlc.emit '(inot ,dest ,actual-dest) )
  dest) ) ) ) )

;***
;*** (BLOCK e1 e2 ... en)
;***

(def-compile-function block ( expr dest mode t-label f-label prob )
  (tlc.syntax-assert expr (<= 2 (length expr) ) )
  (loop
  (initial rest (cdr expr) )
  (while rest)
  (do
  (if (! (cdr rest) ) ;*** last expression in block?
  (tlc.comp-expr (car rest) dest mode t-label f-label prob)
  (tlc.comp-expr (car rest) () 'for-effect () () () ) ) )
  (next rest (cdr rest) )
  (result dest) ) )

;***
;*** (DEF-BLOCK ( param1 param2 ... ) (live-vari live-var2 ... ) e1 e2 ... en)
;***
;*** Param1 and live-vari can be either a symbol (a variable name) or
;*** a list of the the form:
;***
;*** (array-name dim1 dim2 ... )
;***
;*** where the meaning of the dim1 are as in (DECLARE...
;***

(def-compile-function def-block ( expr dest mode t-label f-label prob )

(tlc.syntax-assert expr (&& (<= 4 (length expr) )
  (listp (cadr expr) )
  (listp (caddr expr) ) ) )
(let ( ( ( () params live-vars . block-exprs)

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    expr)
  ( array-decls )
  ( array-decl )
  ( actual-dest ) )

(for (var in '(.,params .,live-vars) ) (do
  (? ( (consp var)
    (:= array-decl '(declare .,var) )
    (if (! (member array-decl array-decls) )
      (push array-decls array-decl) ) )
    ( (litatom var) )
    ( t
      (tlc.syntax-assert expr ( ) ) ) ) ) ) )

(tlc.emit '(def-block .,params .,live-vars) )
(for (var in params) (do
  (tlc.emit '(param .(if (litatom var)
    var
    (car var) ) ) ) ) ) )
(tlc.emit '(def ..(for (var in params)
  (when (litatom var)
    (save '(,var ,var) ) ) ) ) ) )

(:= actual-dest
  (tlc.comp-expr '(block .,array-decls .,block-expr)
    dest mode t-label f-label prob) )

(tlc.emit '(use ..(for (var in live-vars)
  (when (litatom var)
    (save '(,var ,var) ) ) ) ) ) )
(tlc.emit '(live ..(for (var in live-vars)
  (save (if (litatom var)
    var
    (car var) ) ) ) ) ) ) )
actual-dest) )

;***
;*** (:= e1 e2)
;***

(def-compile-function := ( expr dest mode t-label f-label prob )

(tlc.syntax-assert expr (= 8 (length expr) ) )
(let* ( ( ( () expr1 expr2) expr)
  ( var-ref (tlc.variable-l-value expr1) )
  ( location ( ) ) )

  (caseq mode
    (for-value
      (if dest (then
        (:= location (tlc.comp-expr expr2 dest 'for-value ( ) ( ) ) )
        (tlc.comp-expr location var-ref 'for-value ( ) ( ) )
        dest)
      (else
        (tlc.comp-expr expr2 var-ref 'for-value ( ) ( ) ( ) ) ) ) )
    (for-control
      (:= location (tlc.comp-expr expr2 var-ref 'for-value ( ) ( ) ( ) ) )
      (tlc.emit '(truego ,location ,prob ,t-label ,f-label) ) )
    (for-effect
      (tlc.comp-expr expr2 var-ref 'for-value ( ) ( ) ( ) ) ) ) ) )

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;***
;*** (IF bool (THEN c1 c2 ... cn) (ELSE a1 a2 ... an) (EXPECT probability) )
;***
;*** ELSE and EXPECT clauses are optional.
;***

(def-compile-function if ( expr dest mode t-label f-label prob )

(let ( ( ( () bool-expr (then . exprs) . rest-if)
  expr)
  ( expr2s )
  ( expect-prob )
  ( label1 (tlc.generate-label) )
  ( label2 (tlc.generate-label) )
  ( label3 (tlc.generate-label) ) )

  (tlc.syntax-assert expr (== 'then then) )
  (if (&& (consp (car rest-if) )
    (== 'else (caar rest-if) ) )
    (then
      (desetq ( () . expr2s) (car rest-if) )
      (pop rest-if) ) )
    (if (&& (consp (car rest-if) )
      (== 'expect (caar rest-if) ) )
      (then
        (desetq ( () expect-prob) (car rest-if) )
        (pop rest-if) )
        (tlc.syntax-assert expr (== 'flonum (numtype expect-prob) ) ) )
      (tlc.syntax-assert expr (! rest-if) ) )

    (if (! expr2s)
      (:= expr2s '(0) ) )

    (tlc.comp-expr bool-expr ( ) 'for-control label1 label2 expect-prob)

    (tlc.emit '(label ,label1) )
    (tlc.comp-expr '(block .,exprs)
      dest mode t-label f-label prob)
    (if (!== 'for-control mode)
      (tlc.emit '(goto ,label3) ) )

    (tlc.emit '(label ,label2) )
    (tlc.comp-expr '(block .,expr2s)
      dest mode t-label f-label prob)

    (if (!== 'for-control mode)
      (tlc.emit '(label ,label3) ) )

    dest) )

;***
;*** (IF-GO bool expect-prob true-label [false-label])
;***
;*** Crocko statement used internally by such as LOOP.
;*** Let's us use IF- naddr operators directly without needing
;*** a peephole optimizer for eliminating jumps to jumps).
;***

(def-compile-function if-go ( expr dest mode t-label f-label prob )

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at ( ( ( () bool-expr expect-prob t-label f-label) expr)
    ( follow-label () ) )

(tlc.syntax-assert expr
  (&& (litatom t-label)
    (= 'flonum (numtype expect-prob) )
    (|| (! f-label)
      (litatom f-label) )
    (= 'for-effect mode) ) )

(if (! f-label)
  (:= follow-label (tlc.generate-label) )
  (:= follow-label f-label) )

(tlc.comp-expr bool-expr () 'for-control t-label follow-label expect-prob)

(if (!= follow-label f-label)
  (tlc.emit '(label ,follow-label) ) )
) )

;***
;*** (LABEL label)
;*** (GOTO label)
;***

(def-compile-function (label goto) ( expr dest mode t-label f-label prob )

  (tlc.syntax-assert expr (&& (= 2 (length expr) )
    (litatom (cadr expr) ) ) )

  (tlc.emit expr) )

;***
;*** (LOOP [loop-name]
;***   (ITERATIONS-GUESS integer)
;***   (UNROLL [constant] [NO-BACK-JUMP] [NO-EXIT-TESTS] [NO-FOLD])
;***   (INCR var FROM expr [TO expr] )
;***   (DECR var FROM expr [TO expr] )
;***   (STEP var FROM expr USING expr [WHILE|UNTIL expr] )
;***   (WHILE expr)
;***   (UNTIL expr)
;***   (DO e1
;***     ...
;***     (CONTINUE loop-name) or (LEAVE loop-name expr)
;***   (RESULT e1 e2 ... en) )
;***

;*** The special expression (UNROLL-INDEX loop-name) expands to the
;*** unrolling of the named loop (starting with 1).
;***

(def-struct loop-desc ;*** Describes a current nested loop
  name ;*** Name of the loop (given on LEAVE and CONTINUE)
  top-label ;*** Top of the loop label
  continue-label ;*** Label to CONTINUE to
  leave-label ;*** Label to LEAVE to
  dest ;*** Tlc.COMP-EXPR parameters to compile
  mode ;*** LEAVE results with
  t-label ;***
  f-label ;***
  prob ;***

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back-jump? ;*** True if this loop wants a back jump
)

(def-compile-function loop ( expr dest mode t-label f-label prob )

(let ( (name () ) ;*** The name of the loop
      (label () ) ;*** <name>-genymssed-number
      (unroll 1 ) ;*** # of times to unroll the loop
      (iterations-guess
        *iterations-guess-default*)
        ;*** # of times programmer guesses loop will exec.
      (leave-prob (// 1.0 (flonum *iterations-guess-default*) ) )
        ;*** Prob. of exiting loop
      (back-jump? t ) ;*** Generate a backjump to the top of the loop
      (exit-tests? t ) ;*** Generate if-tests for exiting the loop
      (fold-step-vars? t ) ;*** Constant fold successive index calculations
      (incr-decr-vars () ) ;*** Vars in INCR and DECR clauses.
      (step-vars () ) ;*** Vars in STEP clauses.
      (init-code () ) ;*** Code for initializing loop variables
      (step-code () ) ;*** Code for stepping loop variables
      (body-code () ) ;*** Code for DO body and exit tests
      (result-code () ) ;*** Code for the result
      (top-label () ) ;*** Goto label for top of loop
      (result-label () ) ;*** Goto label for result code (loop end)
      (leave-label () ) ;*** Goto label for LEAVEing loop
      (continue-label () ) ;*** Goto label for CONTINUEing loop
      (final-dest () ) ;*** Where the result of LOOP was compiled.
      )

  ;*** get the loop label, if any
  ;
  (if (litatom (cadr expr) ) (then
    (:= name (cadr expr) )
    (:= label (atomconcat name (tlc.gensym '-') ) )
    (:= expr (caddr expr) ) )
    (else
      (:= name (:= label (tlc.gensym 'loop' ) ) )
      (:= expr (cadr expr) ) ) )

  ;*** build the internal goto labels
  ;
  (:= top-label (atomconcat label '-top' ) )
  (:= result-label (atomconcat label '-result' ) )
  (:= leave-label (atomconcat label '-leave' ) )
  (:= continue-label (atomconcat label '-continue' ) )

  ;*** enumerate through the clauses, checking syntax, and
  ;*** building up the different code sections
  ;
  (for (clause in expr) (do
    (? ( (litatom clause)
      (:= label clause) )

      ( (consp clause)
        (caseq (car clause)

          (unroll
            (tlc.syntax-assert clause (cdr clause) )
            (for (keyword in (cdr clause) ) (do
              (if (inump keyword) (then

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      (:= unroll keyword) )
    (else
      (caseq keyword
        (no-back-jump
          (:= back-jump? () ) )
        (no-exit-tests
          (:= exit-tests? () ) )
        (no-fold
          (:= fold-step-vars? () ) )
        (t
          (tlc.syntax-assert clause nil) ) ) ) ) ) )
  (iterations-guess
    (tlc.syntax-assert clause (numberp (cadr clause) ) )
    (:= iterations-guess (flonum (cadr clause) ) )
    (:= leave-prob (// 1.0 iterations-guess) ) )
  (result
    (:= result-code (cdr clause) ) )
  (do
    (for (expr in (cdr clause) ) (do
      (push body-code expr) ) ) )
  (while
    (push body-code
      '(if-go (! ,(cadr clause) )
        ,leave-prob ,result-label) ) )
  (until
    (push body-code
      '(if-go ,(cadr clause) ,leave-prob ,result-label)))
  (step
    (let ( ( (step var from init-expr using using-expr
              while while-expr)
            clause)
          (tlc.syntax-assert clause
            (&& (== 'from from)
              (== 'using using)
              (|| (! while)
                (== 'until while)
                (== 'while while) ) ) )
          (push init-code '(:= ,var ,init-expr) )
          (push step-vars var)
          (caseq while
            (while
              (push body-code
                '(if-go (! ,while-expr)
                  ,leave-prob ,result-label) ) )
            (until
              (push body-code
                '(if-go ,while-expr
                  ,leave-prob ,result-label) ) )
            (t ) )
          (push step-code '(:= ,var ,using-expr) ) ) )
    ( (incr decr)
      (let ( ( (incr var from init-expr . rest)
              clause)
            (to) (to-expr) (to-temp)

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      (by) (by-expr) (by-temp) )
    (tlc.syntax-assert clause (== 'from from) )
    (if rest (then
      (desetq (to to-expr . rest) rest)
      (tlc.syntax-assert clause (== 'to to) ) ) )
    (if rest (then
      (desetq (by by-expr . rest) rest)
      (tlc.syntax-assert clause (== 'by by) ) )
    (else
      (:= by-expr 1) ) )
    (tlc.syntax-assert clause (! rest) )
    (push incr-decr-vars var)
    (push init-code '(:= ,var ,init-expr) )
    (if to (then
      (if (numberp to-expr) (then
        (:= to-temp to-expr) )
      (else
        (:= to-temp (tlc.gensym '%) )
        (push init-code '(:= ,to-temp ,to-expr) ) ) )
      (if (== 'incr incr) (then
        (push body-code
          '(possible-if-go (> ,var ,to-temp)
            ,leave-prob ,result-label) ) )
      (else
        (push body-code
          '(possible-if-go (< ,var ,to-temp)
            ,leave-prob ,result-label) ) ) ) )
    (if (numberp by-expr) (then
      (:= by-temp by-expr) )
    (else
      (:= by-temp (tlc.gensym '%) )
      (push init-code '(:= ,by-temp ,by-expr) ) ) )
    (if (== 'incr incr) (then
      (push step-code '(:= ,var (+ ,var ,by-temp) ) ) )
    (else
      (push step-code '(:= ,var (- ,var ,by-temp) ) ) ) ) ) )
    (t
      (tlc.syntax-assert clause () ) ) ) )
    (t
      (tlc.syntax-assert clause () ) ) ) )
  (:= init-code (dreverse init-code) )
  (:= body-code (dreverse body-code) )
  (:= step-code (dreverse step-code) )
  ;;;
  ;;; Compile the initial code
  ;;;
  ;
  (for (expr in init-code) (do
    (tlc.comp-expr expr () 'for-effect () () ) ) )
  ;;;
  ;;; Unroll and compile the loop body, including the stepping
  ;;;

```



```

(tlc.emit '(label ,leave-label) )
final-dest) )

:***
:*** (LEAVE loop-name result-expr)
:***

(def-compile-function leave ( expr dest mode t-label f-label prob )
(let ( ( ( () loop-name result-expr)
      expr)
      ( loop-desc ) )
  (tlc.syntax-assert expr (&& (= 3 (length expr) )
                          (litatom loop-name)
                          (== mode 'for-effect) ) )
  (:= loop-desc (tlc.find-loop-desc loop-name expr) )
  (if (loop-desc:back-jump? loop-desc) (then
    (tlc.emit '(loop-end ,(loop-desc:top-label loop-desc) ) ) ) )
  (tlc.comp-expr result-expr
    (loop-desc:dest loop-desc)
    (loop-desc:mode loop-desc)
    (loop-desc:t-label loop-desc)
    (loop-desc:f-label loop-desc)
    (loop-desc:prob loop-desc) )
  (tlc.emit '(goto ,(loop-desc:leave-label loop-desc) ) )
  ( ) ) )

:***
:*** (CONTINUE loop-name)
:***

(def-compile-function continue ( expr dest mode t-label f-label prob )
(let ( ( ( () loop-name)
      expr)
      ( loop-desc ) )
  (tlc.syntax-assert expr (&& (= 2 (length expr) )
                          (litatom loop-name)
                          (== mode 'for-effect) ) )
  (:= loop-desc (tlc.find-loop-desc loop-name expr) )
  (tlc.emit '(goto ,(loop-desc:continue-label loop-desc) ) )
  ( ) ) )

:***
:*** Find the loop descriptor on the loop stack that matches LOOP-LABEL
:***

(defun tlc.find-loop-desc ( loop-name leave-continue-expr )
(loop
  (for desc in *tlc.loop-stack*)
  (do (if (== loop-name (loop-desc:name desc) )
        (return desc) ) )
  (result
    (error (list leave-continue-expr

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"There is no loop with this LEAVE//CONTINUE label" ) ) ) )

:***
:*** (ESC lisp-expression)
:***
:*** Replace occurrences of (VAR expression) within lisp-expression
:*** (VAR temp-var), generating naddr-code to evaluate expression.
:***

(def-compile-function esc ( expr dest mode t-label f-label prob )
  (tlc.syntax-assert expr (= 2 (length expr) ) )
  (tlc.emit '(esc ,(tlc.comp-esc (cadr expr) ) ) ) )

(defun tlc.comp-esc ( expr )
  (? ( (&& (consp expr)
          (== 'var (car expr) ) )
    (let ( (location (tlc.comp-expr (cadr expr)
                                   () 'for-value () () ) )
          ( (var ,location) ) )
      ( (consp expr)
        (cons (tlc.comp-esc (car expr) )
              (tlc.comp-esc (cdr expr) ) ) )
      ( t
        expr ) ) )

:***
:*** (LIVE (vari var2 ... varn) expr1 expr2 ... exprn)
:***

(def-compile-function live ( expr dest mode t-label f-label prob )
  (tlc.syntax-assert expr (<= 3 (length expr) ) )
  (let ( ( actual-dest
        (tlc.comp-expr '(block ,(caddr expr) )
                       dest mode t-label f-label prob) ) )
    (tlc.emit '(live ,(cadr expr) ) )
    actual-dest) )

:***
:*** (EXPECT number)
:***

(def-compile-function expect ( expr dest mode t-label f-label prob )
  (tlc.syntax-assert expr (&& (= 2 (length expr) )
                          (== 'for-effect mode) ) )
  (tlc.emit expr) )

:***
:*** (DECLARE array-name dim1 dim2 ... dimn [(INITIAL val1 val2 ...)] )
:***
:*** Each of the dimI can be either a pair (lower upper) or else a number,
:*** which is the same as (0 number-1). The optional INITIAL clause
:*** specifies initial values val1 for the array (stored in row major
:*** order, 0's used for padding).
:***

(def-compile-function declare ( expr dest mode t-label f-label prob )

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(tlc.syntax-assert expr (&& (> (length expr) 2)
                        (litatom (cadr expr) )
                        (== 'for-effect mode) ) )
(let ( (dimensions () )
      (initial () )
      (var (cadr expr) )
      (size 0) )
  (for (dim in (cddr expr) ) (do
    (if (&& (consp dim)
          (== 'initial (car dim) ) )
      (then
        (:= initial (cdr dim) ) )
      (else
        (push dimensions dim) ) ) ) )
  (:= dimensions (dreverse dimensions) )
  (:= size (tlc.array:declare var dimensions) )
  (tlc.emit '(dcl ,var ,size ,initial) ) ) )

```

```

=====
: Convert a tiny subset of a numeric Lisp-like language into NADDR.
=====

***
*** Global variable initialization.
***

(eval-when (compile load)
  (include interpreter:compiler-decls) )

(defvar *expect-default* 0.5)  ;*** Default expect to use for conditional
                               ;*** jumps if none is specified.
(defvar *tlc.naddr-code* ())  ;*** Reverse list of naddr code being
                               ;*** generated.
(defvar *tlc.loop-stack*)     ;*** Stack of descriptors of nested loops,
                               ;*** for compiling LEAVE and CONTINUE
(defvar *tlc.gensym-counter*) ;*** Our own gensym counter, for repeatable
                               ;*** results.
(defvar *iterations-guess-default* 100.0)
                               ;*** Default value for expected number
                               ;*** of iterations of a loop
(:= *tlc.reserved-words* ())

***
*** Compile a Tiny Lisp expression for one of modes FOR-VALUE, FOR-CONTROL,
*** or FOR-EFFECT, and return the NADDR code.
***

(defun compile-tiny-lisp (expr &optional (mode 'for-effect) )
  (:= *tlc.naddr-code* ())
  (:= *tlc.loop-stack* ())
  (:= *tlc.gensym-counter* 0)
  (tlc.arrays:initialize)

  (let ( (dest (tlc.comp-expr expr () mode 'label1 'label2 () ) ) )
    (tlc.emit (list 'stop) )
    (:= *tlc.naddr-code* (dreverse *tlc.naddr-code* ) ) ) )

***
*** Same as COMPILE-TINY-LISP, except just print out the results pretty.
***

(defun ctl (expr &optional (mode 'for-value) )
  (:= *tlc.naddr-code* ())
  (:= *tlc.loop-stack* ())
  (:= *tlc.gensym-counter* 0)
  (tlc.arrays:initialize)

  (let ( (dest (tlc.comp-expr expr () mode 'label1 'label2 () ) ) )
    (tlc.emit (list 'stop) )
    (:= *tlc.naddr-code* (dreverse *tlc.naddr-code* ) )
    (msg 0 "Result = " dest t (h *tlc.naddr-code* ) ) ) )

***
*** Our own internal gensym that will generate the same "unique" symbols
*** each time we run the compiler. Always interns the symbol; prefix

```

1

PS:<C.S.BULLDOG.INTERPRETER>COMPILER.LSP.15

```

*** can be more than a single character.
***

(defun tlc.gensym (prefix)
  (atomconcat prefix (++ *tlc.gensym-counter* ) ) )

***
*** T if symbol is any reserved word that can occur in the car of a form.
***

(defun tlc.reserved-word? (symbol)
  (memq symbol *tlc.reserved-words* ) )

***
*** Mapping from reserved-word onto a function that compiles forms whose
*** car is the reserved-word. :='able.
***

(defmacro reserved-word:compile-function (symbol)
  '(get ,symbol 'reserved-word:compile-function) )

***
*** (DEF-COMPILE-FUNCTION <symbol or list of symbols> <args> . <body>)
***

(defmacro def-compile-function (symbols args . body)
  (if (! (consp symbols) )
    (:= symbols (list symbols) ) )
  (let ( (compile-function (atomconcat (car symbols) '-compile-function) ) )
    '(eval-when (eval compile load)
      (defun ,compile-function ,args . ,body)
      ..(for (symbol in symbols)
         (splice '( (push *tlc.reserved-words* ',symbol)
                    (:= (reserved-word:compile-function ',symbol)
                        ',compile-function) ) ) ) ) ) ) )

***
*** Raise an error if VALUE is false.
***

(defun tlc.syntax-assert (expr value)
  (if (! value)
    (error (list expr "Invalid Tiny Lisp expression.") ) ) )

***
*** Emit a single NADDR instruction. Always returns NIL.
***

(defun tlc.emit (naddr-instr)
  (push *tlc.naddr-code* naddr-instr)
  () )

***
*** Make a new label (but don't emit it.
***

(defun tlc.generate-label ()
  (tlc.gensym 'l) )

```

2

```

***
*** Array declarations and "symbol" table.
*** Sample array declaration: (A (1 5) (2 14) (3 30) )
***
*** Let n be the number of dimensions.
*** Let Si be the size of dimension i (counting from 1, left to right)
*** Let Li be the lower bound of each dimension.
***
*** The index calculation for (A I1 I2 ... In) is:
***
*** 
$$I_n + I_{n-1} * S_n + I_{n-2} * S_n * S_{n-1} + \dots + I_1 * S_n * S_{n-1} * \dots * S_2$$

*** - 0
***
*** where
***
*** 
$$0 = (L_n + L_{n-1} * S_n + \dots + L_1 * S_n * S_{n-1} * \dots * S_2)$$

***
*** The ARRAY:INDEXING-LIST for the array name contains:
***
*** (Sn*Sn-1*...*S2 ... Sn*Sn-1 Sn 1)
***
*** ARRAY:INDEXING-OFFSET contains 0.
***

(defun tlc.array:indexing-list ( array-name )
  (prop 'tlc.array:indexing-list ,array-name) )

(defun tlc.array:indexing-offset ( array-name )
  (prop 'tlc.array:indexing-offset ,array-name) )

;*** declare array-name (e.g. A) to be an array with dimensions given
;*** by bounds-list (e.g. ( (1 4) (0 8) )), storing the indexing list
;*** and offset with the array-name in our "symbol table". Return
;*** the total size of the array.
;
(defun tlc.array:declare ( array-name bounds-list )
  (assert (litatom array-name) )
  (push *tlc.arrays* array-name)

  (loop
    (initial indexing-list (cons 1 ( ) )
      s1 0
      l1 0
      offset 0
      si-product 1)
    (for dimension in (reverse bounds-list) )
    (do
      (if (consp dimension) (then
        (tlc.syntax-assert bounds-list
          (& (= 2 (length dimension) )
            (numberp (car dimension) )
            (numberp (cadr dimension) ) ) )
          (:= s1 (+ 1 (- (cadr dimension) (car dimension) ) ) )
          (:= l1 (car dimension) ) )
        (else
          (tlc.syntax-assert bounds-list (numberp dimension) )
          (:= s1 dimension)
          (:= l1 0) ) )
      )
    )
  )

```

```

(:= offset (+ offset (* l1 si-product) ) )
(:= si-product (* si-product si) )
(push indexing-list si-product) )
(result
  (:= (tlc.array:indexing-list array-name) (cdr indexing-list) )
  (:= (tlc.array:indexing-offset array-name) (- 0 offset) )
  si-product) )

(defun tlc.array:declared? ( array-name )
  (assert (litatom array-name) )
  (prop 'tlc.array:indexing-list array-name) )

(defun tlc.arrays:initialize ( )
  (if (! (boundp 'tlc.arrays* ) )
    (:= *tlc.arrays* ( ) ) )
  (for (array-name in *tlc.arrays* ) (do
    (reprop array-name 'tlc.array:indexing-list) ) )
  (:= *tlc.arrays* ( ) ) )

;***
;*** T if EXPR is a variable or (array index) reference or constant number.
;***

(defun tlc.variable? ( expr )
  (|| (numberp expr)
    (litatom expr)
    (& (consp expr)
      (litatom (car expr) )
      (tlc.array:declared? (car expr) ) ) ) )

;***
;*** Recursively Compile a Tiny Lisp expression.
;***
;*** EXPR - the expression to be compiled
;*** DEST - Variable where to put the result (FOR-VALUE only).
;*** This may be a vector location (V T), a scalar, or
;*** ( ) in which case a temporary is gensymed.
;*** MODE - one of FOR-VALUE - evaluate the expression for its value
;*** FOR-EFFECT - evaluate for side effects only
;*** FOR-CONTROL - evaluate for control flow only
;*** T-LABEL - for FOR-CONTROL exprs only, where to jump if true.
;*** F-LABEL - for FOR-CONTROL exprs only, where to jump if false.
;*** PROB - for FOR-CONTROL exprs only, the probability of T-LABEL
;*** being taken (if ( ), use *expect-default*).
;***
;*** For FOR-VALUE, returns a scalar location containing the expression.
;*** Note that this is the only function for which DEST may be a vector
;*** reference; all other compile functions are guaranteed of receiving
;*** a scalar destination.
;***

(defun tlc.compile-expr ( expr dest mode t-label f-label prob )
  (let* ( (function ( ) )
    (scalar-dest ( ) )
    (compiled-location ( ) ) )

    (if (! prob)
      (:= prob *expect-default*) )

    (? ;*** a variable or array reference?
      ( tlc.variable? expr )

```

```

;*** If this is for-value and the dest is a vector reference,
;*** compile the variable into the () destination.
(if (= mode 'for-value)
    (:= scalar-dest
        (if (consp dest) () dest) ) )

;*** compile the variable
(:= compiled-location
    (tlc.comp-variable expr scalar-dest
        mode t-label f-label prob) ) )

;*** a form?
( ( && (consp expr)
    (litatom (car expr) )
    (:= function (reserved-word:compile-function (car expr)))

;*** If this is for-value, get a scalar destination that we
;*** compile into. Gensym up a temporary if we weren't given
;*** one or if we have an vector reference as a destination.
(if (= mode 'for-value)
    (:= scalar-dest
        ( ? ( (consp dest)
            (tlc.gensym '%) )
            ( (= ' := (car expr) )
            dest)
            ( ! dest)
            (tlc.gensym '%) )
            ( t
            dest) ) ) )

;*** compile the expression
(:= compiled-location
    (funcall function expr scalar-dest mode t-label f-label prob)))

;*** a syntax error
( t
    (tlc.syntax-assert expr () ) ) )

;*** if for-value and the actual destination was an array operand,
;*** generate a VSTORE
(if (&& (= mode 'for-value)
    (consp dest) )
    (tlc.emit '(vstore ,(car dest) ,(cadr dest) ,compiled-location) ) )

compiled-location) )

;***
;*** Compile a variable or array reference, returning the location of
;*** it's value. DEST is either a scalar or ().
;***
(defun tlc.comp-variable ( expr dest mode t-label f-label prob )
  (caseq mode
    (for-effect)
    (for-control
      (let ( (loc (tlc.comp-variable expr () 'for-value () () ) ) )
        (if (numberp loc) (then
            (tlc.emit '(goto ,(if (= loc 0) f-label t-label) ) ) )
          (else
            (tlc.emit '(truego ,loc ,prob ,t-label ,f-label) ) ) ) ) )
    (for-value

```

```

(let ( (var-loc (tlc.variable-l-value expr) ) )
  ( ? ( (consp var-loc)
    (if (! dest)
        (:= dest (tlc.gensym '%) ) )
        (tlc.emit '(vload ,dest ,(car var-loc) ,(cadr var-loc)))
        dest)
    ( dest
      (tlc.emit '(assign ,dest ,var-loc) )
      dest)
    ( t
      var-loc) ) ) ) )

;***
;*** Return the "l-value" of a variable or array reference. The l-value
;*** of a simple variable is just the variable itself. For an array element
;*** reference (A I1 I2 ... In), it is (A T), where T is the temporary
;*** containing the 0-based indexing calculation for array A. As a side
;*** effect, the code for doing the indexing is emitted.
;***
(defun tlc.variable-l-value ( expr )
  (tlc.syntax-assert expr (tlc.variable? expr) )
  (if (consp expr)
      (tlc.comp-array-ref expr)
      expr) )

;***
;*** Compile an array-reference, e.g. (A (+I J) K) into a single "vector"
;*** reference, such as (A T5), with code to do the index calculation into
;*** T5.
;***
(defun tlc.comp-array-ref ( (array-name . indices) )
  (let ( (indexing-list (tlc.array:indexing-list array-name) )
        (expr (tlc.array:indexing-offset array-name) )
        (term () ) )
    (tlc.syntax-assert indices (= (length indices)
        (length indexing-list) ) )
    (for (index in indices)
        (s1 in indexing-list)
      (do
        (if (= s1 1)
            (:= term index)
            (:= term '(* ,index ,s1) ) )
        (if (&& (numberp expr)
            (= expr 0) )
            (:= expr term)
            (:= expr '(+ ,expr ,term) ) ) ) )
    '(,array-name ,(tlc.comp-expr expr () 'for-value () () ) ) ) ) )

```

```
=====  
: Declarations of global variables for the Tiny Lisp Compiler. This file  
: should be INCLUDED.  
:=====  
:
```

```
(declare (special  
  *expect-default*      ;*** Default expect to use for conditional  
                        ;*** jumps if none is specified.  
  *tlc.naddr-code*     ;*** Reverse list of naddr code being  
                        ;*** generated.  
  *tlc.loop-stack*     ;*** Stack of descriptors of nested loops,  
                        ;*** for compiling LEAVE and CONTINUE  
  *tlc.gensym-counter* ;*** Our own gensym counter, for repeatable  
                        ;*** results.  
  *iterations-guess-default* ;*** Default value for expected number  
                        ;*** of iterations of a loop  
  *tlc.arrays*         ;*** List of declared array names (symbols)  
  *tlc.reserved-words* ;*** List of "reserved words" in Tiny Lisp  
  *tlc.compile-assertions* ;*** True if assertions are to be compiled  
                        ;*** in-line.  
) )
```

```
=====
Parallel Naddr Interpreter
```

```
Warning: this version of NADDR is not yet (and may never be)
documented anywhere except here in the source. It is
currently a moving target.
```

```
Some Terminology:
```

```
operator      -- a single atomic function like IADD.
operation, oper -- an operator together with it's operands.
                e.g. (IADD X Y Z)
instruction, instr -- a list of operations, all to be executed
                    in parallel, e.g. ( (IADD X Y Z) (IMUL
                    A B C) )
```

```
=====
(eval-when (compile load)
  (include interpreter:interpreter-decls.lisp) )
```

```
(eval-when (compile)
  (build '(interpreter:naddr
          utilities:options) ) )
```

```
***
*** Miscellaneous options.
***
```

```
(def-option *int.invalid-index-action* 'break interpreter: "
Specifies what action to take when a VLOAD//VSTORE index is out of bounds:
() -- do nothing.
'WARN -- print an informative message and continue execution.
'BREAK -- print an informative message and break.
")
```

```
(def-option *int.assertion-failed-action* 'break interpreter: "
Specifies what action to take when an ASSERT fails:
() -- do nothing.
'WARN -- print an informative message and continue execution.
'BREAK -- print an informative message and break.
")
```

```
***
*** Memory
***
```

```
(declare (special
  *int.memory*      ;*** Array of Lisp values, either integers or floats.
  *int.memory-length* ;*** Size of memory.
  *int.memory-free* ;*** Index of next unallocated word in memory.
) )
```

```
(defmacro memory ( index )
  '([ ] *int.memory* ,index) )
```

```
(defun memory:initialize ()
  (if (! (boundp '*int.memory-length*) ) (then
    (:= *int.memory-length* 3000) ) )
```

```
(if (|| (! (boundp '*int.memory*))
```

1

```
(!= *int.memory-length* (vectorlength *int.memory*) ) )
(then
  (msg 0 "INTERPRETER: Re-initializing memory to be "
    *int.memory-length*
    " words." t)
  (:= *int.memory* (makevector *int.memory-length*) ) ) )
```

```
(vector:initialize *int.memory* 0)
(:= *int.memory-free* 0)
() )
```

```
***
*** Labels
***
```

```
(declare (special
  *int.labels*      ;*** list of symbols that are labels
) )
```

```
(defun label:pc ( label )
  (get label 'int.label:pc) )
```

```
(defun label:destroy ( label )
  (remprop label 'int.label:pc) )
```

```
(defun label:declare ( label pc )
  (push *int.labels* label)
  (:= (get label 'int.label:pc) pc) )
```

```
(defun labels:initialize ()
  (if (! (boundp '*int.labels*) )
    (:= *int.labels* ( ) ) )
  (for (label in *int.labels*) (do
    (label:destroy label) ) )
  (:= *int.labels* ( ) ) )
```

```
***
*** Variables
***
```

```
(declare (special
  *int.variables*      ;*** list of symbols that are variable names
) )
```

```
(defmacro variable:base ( var )
  '(get ,var 'int.variable:base) )
```

```
(defmacro variable:length ( var )
  '(get ,var 'int.variable:length) )
```

```
(defmacro variable:declared? ( var )
  '(variable:base ,var) )
```

```
(defun variable:destroy ( var )
  (remprop var 'int.variable:length)
  (remprop var 'int.variable:base) )
```

```
(defun variable:declare ( var length init-value-list )
  (if (! (variable:declared? var) ) (then
    (push *int.variables* var)
    (:= (variable:base var) *int.memory-free*)
```

2

```

      (:= (variable:length var) length)
      (:= *int.memory-free* (+ *int.memory-free* length) )
      (variable:initialize var init-value-list) ) ) )
(defun variable:initialize ( var initial-list ) (prog ()
  (if (! initial-list)
    (return () ) )
  (loop (initial value 0
    rest-initial-list initial-list)
    (incr i from (variable:base var)
      to (+ -1 (+ (variable:base var)
        (variable:length var) ) ) )
  (do
    (if (! rest-initial-list)
      (:= rest-initial-list initial-list) )
    (pop rest-initial-list value)
    (:= (memory i) value) ) ) ) )
(defun variables:initialize ()
  (if (! (boundp *int.variables*) ) (then
    (:= *int.variables* () ) ) )
  (for (var in *int.variables*) (do
    (variable:destroy var) ) )
  (:= *int.variables* () ) )
;***
;*** Operand functions
;***
(defun operand:l-value ( operand )
  (if (numberp operand)
    operand
    (variable:base operand) ) )
(defun operand:r-value ( operand )
  (if (numberp operand)
    operand
    (memory (operand:l-value operand) ) ) )
(defun operand:declare ( operand )
  (if (! (numberp operand) )
    (variable:declare operand 1 '(0) ) ) )
(defmacro var ( operand )
  '(operand:r-value ',operand) )
;***
;*** The instruction queue remembers the last n instructions executed.
;***
(declare (special
  *int.instr-q-vector* ;*** Vector implementing the queue.
  *int.instr-q-max-length*
  ;*** Max allowable length of the queue
  *int.instr-q-length* ;*** Current length.
  *int.instr-q-head* ;*** Index of the oldest item on the queue.
  *int.instr-q-tail* ;*** Index of the newest item on the queue.
  ) )
(:= *int.instr-q-max-length* 200)

```

3

```

(defun instr-q:initialize ()
  (:= *int.instr-q-vector* (makevector *int.instr-q-max-length*))
  (:= *int.instr-q-length* 0)
  (:= *int.instr-q-head* 0)
  (:= *int.instr-q-tail* (+ -1 *int.instr-q-max-length*))
  () )
(eval-when (eval compile)
  (defmacro instr-q:incr-index ( i )
    '(if (== (++ ,i) *int.instr-q-max-length*) (then
      (:= ,i 0) ) ) ) )
(defun instr-q:add ( instr )
  (instr-q:incr-index *int.instr-q-tail*)
  (if (== *int.instr-q-length* *int.instr-q-max-length*) (then
    (instr-q:incr-index *int.instr-q-head*) )
  (else
    (== *int.instr-q-length* ) )
  (:= ([]) *int.instr-q-vector* *int.instr-q-tail*) instr) )
(defun instr-q:list ()
  (loop (incr i from 1 to *int.instr-q-length*)
    (initial i *int.instr-q-head*)
    (save ([]) *int.instr-q-vector* i) )
  (do (instr-q:incr-index i) ) )
;***
;*** Instruction operations
;***
(defmacro instr:normalize ( instr )
  '(if (consp (car ,instr) )
    ,instr
    (cons ,instr () ) ) )
(defun oper:declare ( oper )
  (let ( (function (group:declare-function
    (operator:group (oper:operator oper) ) ) ) )
    (if function
      (funcall function oper) ) ) )
(defun instr:declare ( instr )
  (for (oper in instr) (do
    (oper:declare oper) ) ) )
(defun instr:costsp ( instr )
  (loop (for oper in instr) (do
    (if (!= 0 (operator:cost (oper:operator oper) ) )
      (return t) ) ) )
  (result () ) ) )
(defun instr:execute ( instr )
  (:= *int.destinations* () )
  (:= *int.results* () )
  (if (instr:costsp instr) (then
    (== *int.instruction-count* ) )
  (instr-q:add instr)
  (loop

```

4

```

      (variable:declared? var) ) )
    (! (&& (consp var)
      (variable:declared? (car var) ) ) ) )
  (then
    (msg 0 "Variable " var " isn't used." t)
    (go continue) ) )

  ;*** a scalar, print it simply and return
  (if (litatom var) (then
    (msg 0 "Variable " var " = " (operand:r-value var) t)
    (go continue) ) )

  ;*** an array, print out each element of the array, labeled
  ;*** with its index.

  ;*** first make a list of triples of the form (LOWER UPPER SIZE)
  ;*** corresponding to the dimensions of the array.
  ;
  (:= dimensions ( ) )
  (loop (initial size 1
        lower 0
        upper 0)
    continue
    (for dimension in (reverse (cdr var) ) ) )
  (do
    (if (&& (consp dimension)
      (== 'initial (car dimension) ) ) )
      (go continue) )
    (if (consp dimension) (then
      (dsetq (lower upper) dimension) )
      (else
        (:= lower 0)
        (:= upper (+ -1 dimension) ) ) )
    (push dimensions '(,lower ,upper ,size) )
    (:= size (* size (+ 1 (- upper lower) ) ) ) ) )

  ;*** now print each element of the array, labeled with the index
  ;
  (msg "Variable " var " = " t)
  (loop (incr 1 from (variable:base (car var) )
        to (+ -1 (+ (variable:base (car var) )
          (variable:length (car var) ) ) ) ) ) )
  (do
    (msg " ")
    (loop (initial remainder (- 1 (variable:base (car var) ) ) )
      (for (lower upper size) in dimensions)
      (do
        (msg " " (+ lower (/ remainder size) ) )
        (:= remainder (\ remainder size) ) ) )
    (msg " = " (memory 1) t) ) )
  ) ) )

```

```
=====  
: Declarations for the Interpreter -- this file is INCLUDED.  
=====
```

```
:***  
:*** Declarations for global variables exported by INTERPRETER  
:***
```

```
(declare (special  
  *int.pc*           ;*** the next instr to execute (nil to stop).  
  *int.running?*    ;*** true as long as the interpreter hasn't  
                    ;*** encountered a STOP instruction.  
  *int.instruction-count* ;*** # of instrs executed during the last  
                    ;*** call to interpret  
  *int.operation-count* ;*** # of operations executed  
  
                    ;*** Options defined elsewhere with DEF-OPTION:  
  *int.invalid-index-action*  
  *int.assertion-failed-action*  
) )
```

```
:***  
:*** Declarations for own variables shared by parts of the interpreter  
:***
```

```
(declare (special  
  *int.destinations* ;*** list of memory addresses to store results of curren  
                    ;*** instr  
  *int.results*     ;*** list of results of instrs of current instr.  
                    ;*** corresponding to *int.destinations*  
                    ;*** These two lists "buffer" all the memory writes of  
                    ;*** the current instr being executed.  
  
  *int.memory*  
) )
```

```

=====
: NADDR
:
: This module defines the NADDR operators and operator groups.
=====

(eval-when (compile load)
  (include interpreter:interpreter-decls) )

(eval-when (compile)
  (build '(utilities:options
          interpreter:interpreter) ) )

:***
:***
:*** Operator functions
:***
:***
=====

(defmacro operator:group ( op )
  '(get ,op 'int.operator:group) )

(defmacro operator:execute-function ( op )
  '(get ,op 'int.operator:execute-function) )

(defmacro operator:cost ( op )
  '(get ,op 'int.operator:cost) )

(defmacro def-operator ( op group cost . execute-code )
  (let ( (execute-name
         (if execute-code
             (then (atomconcat 'operator:execute- op) )
             (else () ) ) ) )
        (assert (litatom op) )
        (assert (litatom group) )
        (assert (inump cost) )
        '(eval-when (eval compile load)
            (:= (operator:group ',op) ',group)
            (:= (operator:execute-function ',op) ',execute-name)
            (:= (operator:cost ',op) ',cost)
            .(if execute-code
                (then '(defun ,execute-name ,,execute-code) )
                (else () ) )
          ) ) )

:***
:***
:*** Operator Group functions
:***
:***
=====

(defmacro group:declare-function ( group )
  '(get ,group 'int.group:declare-function) )

(defmacro group:part-table ( group )
  '(get ,group 'int.group:part-table) )

(defmacro group:properties ( group )
  '(get ,group 'int.group:properties) )

```

```

(defmacro def-group ( group . clauses )
  (loop (initial part-table ()
          declare-function ()
          part-function ()
          code-list ()
          properties () )
        (for clause in clauses)
        (do
          (assert (consp clause) )
          (? ( (= 'declare (car clause) )
              (:= declare-function (atomconcat 'group:declare- group) )
              (push code-list
                  '(:= (group:declare-function ',group) ',declare-function) )
              (push code-list
                  '(defun ,declare-function ,(cdr clause) ) ) )
            ( (= 'properties (car clause) )
              (:= properties (append properties (cdr clause) ) ) )
            ( (&& (= 2 (length clause) )
              (|| (numberp (cadr clause) )
                  (&& (consp (cadr clause) )
                      (for-every (x in (cadr clause) )
                                  (numberp x) ) ) ) )
              (push part-table clause) )
            ( t
              (error (list clause "Invalid DEF-GROUP syntax.") ) ) ) )
        (result
          '(eval-when (eval compile load)
              (:= (group:part-table ',group) ',part-table)
              (:= (group:properties ',group) ',properties)
              .,code-list) ) ) )

:***
:***
:*** Operation operations
:***
:***
=====

(defmacro oper:operator ( oper ) '(car ,oper) )
(defmacro oper:operands ( oper ) '(cdr ,oper) )
(defmacro oper:dest ( oper ) '(cadr ,oper) )
(defmacro oper:oper1 ( oper ) '(caddr ,oper) )
(defmacro oper:oper2 ( oper ) '(caddr ,oper) )
(defmacro oper:group ( oper )
  '(operator:group (oper:operator ,oper) ) )

(defun oper:part-description ( oper part-name )
  (cadr (assoc part-name (group:part-table (oper:group oper) ) ) ) )

:***
:***
:*** (OPER:PART OPER PART-NAME)
:***
:*** Returns the given part of an operation, e.g.
:***
:*** (oper:part '(iadd a b c) 'read) => (b c)
:*** (oper:part '(if-ige x y 0.5 11 12) 'labels) => (11 12)
:***
:*** See the DEF-GROUP definitions of operator groups for the parts of
:*** each operator group. Some parts common across groups are:

```

```

***
*** read      -- list of input operands to the operation (a vector is
***            considered an input operand).
*** read1     -- the 1st input operand
*** read2     -- the 2nd input operand
*** written   -- the output operand of the operation (scalars only)
*** labels    -- list of label operands (1 for goto, 2 for cond-jumps).
*** label1    -- the first label operand
*** label2    -- the second label operand
*** probability -- the probability operand (EXPECT and cond jumps).
*** bank      -- the optional memory bank of a VLOAD or VSTORE.
***
*** If there is no part of the given name, () is returned.
***
=====
(defun oper:part ( oper part-name )
  (oper:description:part oper (oper:part-description oper part-name) ) )

(defun oper:description:part ( oper description )
  (? ( (! description)
    () )
    ( (litatom description)
      (funcall description oper) )
    ( (inump description)
      (if (> description 0)
        (nth-elt oper (+ 1 description) )
        (nth oper (- 1 description) ) ) )
    ( (consp description)
      (for (index in description) (save
        (if (numberp index)
          (nth-elt oper (+ 1 index) )
          (oper:description:part oper index) ) ) ) )
    ( t
      () ) ) )

=====
***
*** (OPER:PROPERTY? GROUP PROPERTY)
*** (GROUP:PROPERTY? GROUP PROPERTY)
***
*** GROUP:PROPERTY returns true if PROPERTY was defined as one of the
*** properties of GROUP in its DEF-GROUP. OPER:PROPERTY? returns true
*** if PROPERTY is a defined property of the operation operator's group.
*** Currently defined properties are:
***
*** conditional-jump -- the group defines conditional jumps.
*** vector-reference -- the group defines vector references.
*** pseudo-op       -- the group defines pseudo-operations that don't
***                  affect state or flow of control.
*** Examples:
***
*** (oper:property '(iadd a b c) 'conditional-jump) => ()
*** (oper:property '(vload t2 v 1) 'vector-reference) => t
***
=====
(defun group:property? ( group property )
  (memq property (group:properties group) ) )

(defun oper:property? ( oper property )
  (memq property (group:properties (oper:group oper) ) ) )

```

```

=====
***
*** (LOOP (FOR-EACH-OPER-OPERAND-READ OPER NAME [INDEX]) ...)
*** Enumerates NAME through each scalar and vector name read by OPER. If
*** supplied, INDEX takes on the operand number of NAME. Look Ma, no
*** consing.
***
=====
(defun simple-loop-clause for-each-oper-operand-read ( clause )
  (let* ( ( (for-each-oper-operand oper var index-var) clause)
    ( indices (gensym) )
    ( oper-var (gensym) ) )

    (if (! (&& (<= (length clause) 4)
      (>= (length clause) 3)
      (litatom var)
      (litatom index-var) ) )
      (error (list clause "Invalid FOR-EACH-OPER-OPERAND syntax.") ) )

    (if (! index-var) (then
      (:= index-var (gensym) ) ) )

    '( (initial .var ()
      .index-var ()
      .oper-var .oper
      .indices (oper:part-description .oper-var 'read) )

      (begin
        (if (inump .indices) (then
          (:= .index-var (- -1 .indices) )
          (:= .oper-var (nth .oper-var (- 1 .indices) ) ) ) )
        (while (if (inump .indices) .oper-var .indices) )
          (do
            (if (inump .indices) (then
              (:= .index-var (+ 1 .index-var) )
              (:= .var (pop .oper-var) ) )
              (else
                (:= .index-var (pop .indices) )
                (:= .var (nth-elt .oper-var (+ 1 .index-var) ) ) ) )
            (when (litatom .var) ) ) ) ) )

=====
***
*** (OPER:SUBSTITUTE-OPERAND OPER NEW-OPERAND OLD-OPERAND PART)
***
*** Substitutes NEW-OPERAND for OLD-OPERAND wherever OLD-OPERAND occurs
*** in the operand positions described by PART:
***
*** (oper:substitute-operand '(iadd x y) 'z 'read1) => (iadd x z y)
*** (oper:substitute-operand '(iadd x y) 'z 'read) => (iadd x z z)
***
*** If PART is (), then all operand positions of OPER are examined for
*** possible substitution.
***
=====
(defun oper:substitute-operand ( oper new-operand old-operand part )
  (let* ( (part-description (oper:part-description oper part) )

```

```

(?( (&& (numberp part-description)
      (>= part-description 0) )
  (loop (for operand in oper)
        (incr pos from 0)
        (save
          (if (&& (== old-operand operand)
                (== pos part-description) )
              new-operand
              operand) ) ) )

( (&& (numberp part-description)
      (< part-description 0) )
  (loop (for operand in oper)
        (incr pos from 0)
        (save
          (if (&& (== old-operand operand)
                (>= pos (minus part-description) ) )
              new-operand
              operand) ) ) )

( (consp part-description)
  (loop (for operand in oper)
        (incr pos from 0)
        (save
          (if (&& (== old-operand operand)
                (memq pos part-description) )
              new-operand
              operand) ) ) )

( t
  (cons (car oper)
        (top-level-substq new-operand old-operand (cdr oper))))))

```

```

;*****
;***
;*** Definitions of operator groups.
;***
;*****

```

```

(def-group def-block
  (in-variables 1)
  (out-variables 2)
  (properties pseudo-op) )

(def-group param
  (written 1)
  (properties pseudo-op) )

(def-group dcl
  (variable 1)
  (length 2)
  (initial-list 3)
  (declare ( (dcl var length initial-list)
             (variable:declare var length initial-list) ) )

(def-group live
  (read -1)
  (properties pseudo-op) )

(def-group def
  (body -1)

```

```

  (properties pseudo-op) )

(def-group use
  (body -1)
  (properties pseudo-op) )

(def-group esc
  (properties pseudo-op) )

(def-group stop)

(def-group end
  (properties pseudo-op) )

(def-group noop)

(def-group expect
  (probability 1)
  (properties pseudo-op) )

(def-group trace-fence
  (properties pseudo-op) )

(def-group loop-start
  (labels (1) )
  (label1 1)
  (expected-iterations 2)
  (properties pseudo-op) )

(def-group loop-end
  (labels (1) )
  (label1 1)
  (properties pseudo-op) )

(def-group loop-assign
  (read -1)
  (read1 1)
  (read2 2)
  (written 1)
  (properties pseudo-op) )

(def-group label
  (labels (1) )
  (label1 1)
  (properties pseudo-op)
  (declare ( oper )
            (label:declare (oper:dest oper) *int.pc*) ) )

(def-group goto
  (labels (1) )
  (label1 1) )

(def-group assert
  (read -2)
  (read1 2)
  (read2 3)
  (compare-op 1)
  (properties pseudo-op)
  (declare ( (assert-op compare-op vari var2) )
            (operand:declare vari)
            (operand:declare var2) ) )

```

```

(def-group if-then-else
  (read (1 2) )
  (read1 1)
  (read2 2)
  (probability 3)
  (labels (4 5) )
  (label1 4)
  (label2 5)
  (properties conditional-jump)
  (declare ( (if-op var1 var2 prob label1 label2) )
    (operand:declare var1)
    (operand:declare var2) ) )

(def-group cond-jump
  (read (1) )
  (read1 1)
  (probability 2)
  (labels (3 4) )
  (label1 3)
  (label2 4)
  (properties conditional-jump)
  (declare ( (cond-op var1 prob label1 label2) )
    (operand:declare var1) ) )

(def-group cond
  (properties conditional-jump)
  (declare ( oper )
    (for (test in (cadr oper) ) (do
      (oper:declare test) ) ) ) )

(def-group vload
  (written 1)
  (read (2 3) )
  (read1 2)
  (read2 3)
  (vector 2)
  (index 3)
  (bank 4)
  (properties vector-reference)
  (declare ( (vload dest vector index) )
    (operand:declare dest)
    (operand:declare index) ) )

(def-group vstore
  (written 1)
  (read (1 2 3) ) ;*** Reading the vector prevents one VSTORE from
                  ;*** killing a previous VSTORE in dead-code removal.
                  ;*** This is like LOOP-ASSIGN.

  (read1 2)
  (read2 3)
  (vector 1)
  (index 2)
  (bank 4)
  (properties vector-reference)
  (declare ( (vstore vector index source) )
    (operand:declare index)
    (operand:declare source) ) )

(def-group one-in-one-out
  (written 1)
  (read -2)
  (read1 2)

```

```

  (declare ( oper )
    (operand:declare (oper:dest oper) )
    (operand:declare (oper:oper1 oper) ) ) )

(def-group two-in-one-out
  (written 1)
  (read -2)
  (read1 2)
  (read2 3)
  (declare ( oper )
    (operand:declare (oper:dest oper) )
    (operand:declare (oper:oper1 oper) )
    (operand:declare (oper:oper2 oper) ) ) )

;*****
;***
;*** Operator definitions
;***
;*****

(def-operator def-block      def-block      0)
(def-operator param         param          0)
(def-operator dcl           dcl            0)
(def-operator live          live           0)
(def-operator def            def            0)
(def-operator use           use            0)
(def-operator noop          noop           0)
(def-operator expect        expect         0)
(def-operator loop-start    loop-start     0)
(def-operator trace-fence   trace-fence    0)
(def-operator loop-end      loop-end       0)
(def-operator loop-assign   loop-assign    0)
(def-operator label         label          0)

(def-operator esc esc 0 ( expr )
  (eval '(progn ,,expr) ) )

(def-operator stop stop 0 ( operands )
  (:= *int.running?* ( ) ) )

(def-operator goto goto 0 ( (label) )
  (:= *int.pc* (label:pc label) ) )

(def-operator truego cond-jump 1 ( (var prob label1 label2) )
  (? ( (= 0 (operand:r-value var) )
    (:= *int.pc* (label:pc label1) ) )
    label2
    (:= *int.pc* (label:pc label2) ) ) ) )

(def-operator falsego cond-jump 1 ( (var prob label1 label2) )
  (? ( (= 0 (operand:r-value var) )
    (:= *int.pc* (label:pc label1) ) )
    label2
    (:= *int.pc* (label:pc label2) ) ) ) )

(def-operator ? cond 1 ( (tests) )
  (:= *int.pc* nil)
  (loop (for test in tests)
    (while (! *int.pc*) )
  (do (let ( (function (operator:execute-function
    (oper:operator test) ) ) )

```

```

      (if function
        (funcall function (oper:operands test) ) ) ) ) ) )
(def-operator vload vload 1 ( (dest vector index) )
  (let ( (vbase (variable:base vector) )
        (length (variable:length vector) )
        (offset (operand:r-value index) ) )
    (if (|| (! (inump offset) )
            (>= offset length)
            (< offset 0) )
        (then
          (if (memq *int.invalid-index-action* '(break warn) ) (then
              (msg 0 "INTERPRETER: VLOAD invalid index: "
                    vector " " index " = " offset t) ) )
            (if (== 'break *int.invalid-index-action*) (then
                (break-point vload-index) ) ) )
          (push *int.destinations* (operand:l-value dest) )
          (push *int.results* (memory (+ vbase offset))) ) ) )
    (def-operator vstore vstore 1 ( (vector index source) )
      (let ( (vbase (variable:base vector) )
            (length (variable:length vector) )
            (offset (operand:r-value index) ) )
        (if (|| (! (inump offset) )
                (>= offset length)
                (< offset 0) )
            (then
              (if (memq *int.invalid-index-action* '(break warn) ) (then
                  (msg 0 "INTERPRETER: VSTORE invalid index: "
                        vector " " index " = " offset t) ) )
                (if (== 'break *int.invalid-index-action*) (then
                    (break-point vload-index) ) ) )
              (push *int.destinations* (+ vbase offset) )
              (push *int.results* (operand:r-value source) ) ) )
            (def-operator inot one-in-one-out 1 ( oper )
              (if (!= oper 0) 0 1) )
            (def-operator iand two-in-one-out 1 ( oper1 oper2 )
              (if (&& (!= oper1 0)
                    (!= oper2 0) )
                  1
                  0) )
            (def-operator ior two-in-one-out 1 ( oper1 oper2 )
              (if (|| (!= oper1 0)
                    (!= oper2 0) )
                  1
                  0) )
            (def-operator assign one-in-one-out 0 ( oper1 )
              oper1)
            (def-operator iadd two-in-one-out 1 ( oper1 oper2 )
              (+ oper1 oper2) )
            (def-operator fadd two-in-one-out 1 ( oper1 oper2 )
              (+ oper1 oper2) )

```

```

(def-operator isub two-in-one-out 1 ( oper1 oper2 )
  (- oper1 oper2) )
(def-operator fsub two-in-one-out 1 ( oper1 oper2 )
  (- oper1 oper2) )
(def-operator ineg one-in-one-out 1 ( oper )
  (- 0 oper) )
(def-operator fneg one-in-one-out 1 ( oper )
  (- 0 oper) )
(def-operator imul two-in-one-out 1 ( oper1 oper2 )
  (* oper1 oper2) )
(def-operator fmul two-in-one-out 1 ( oper1 oper2 )
  (* oper1 oper2) )
(def-operator idiv two-in-one-out 1 ( oper1 oper2 )
  (/ oper1 oper2) )
(def-operator fdiv two-in-one-out 1 ( oper1 oper2 )
  (/ oper1 oper2) )
(def-operator leq two-in-one-out 1 ( oper1 oper2 )
  (if (= oper1 oper2) 1 0) )
(def-operator feq two-in-one-out 1 ( oper1 oper2 )
  (if (= oper1 oper2) 1 0) )
(def-operator if-leq if-then-else 1 ( (vari var2 prob label1 label2) )
  (? ( (= (operand:r-value vari)
          (operand:r-value var2) )
        (:= *int.pc* (label:pc label1) ) )
    label2
    (:= *int.pc* (label:pc label2) ) ) ) )
(def-operator if-feq if-then-else 1 ( (vari var2 prob label1 label2) )
  (? ( (= (operand:r-value vari)
          (operand:r-value var2) )
        (:= *int.pc* (label:pc label1) ) )
    label2
    (:= *int.pc* (label:pc label2) ) ) ) )
(def-operator ine two-in-one-out 1 ( oper1 oper2 )
  (if (!= oper1 oper2) 1 0) )
(def-operator fne two-in-one-out 1 ( oper1 oper2 )
  (if (!= oper1 oper2) 1 0) )
(def-operator if-ine if-then-else 1 ( (vari var2 prob label1 label2) )

```

```

(? ( (!= (operand:r-value vari)
          (operand:r-value var2) )
      (:= *int.pc* (label:pc label1) ) )
  ( label2
    (:= *int.pc* (label:pc label2) ) ) ) )

(def-operator if-fne if-then-else 1 ( (vari var2 prob label1 label2) )
  (? ( (!= (operand:r-value vari)
          (operand:r-value var2) )
      (:= *int.pc* (label:pc label1) ) )
    ( label2
      (:= *int.pc* (label:pc label2) ) ) ) ) )

(def-operator igt two-in-one-out 1 ( oper1 oper2 )
  (if (> oper1 oper2) 1 0) )

(def-operator fgt two-in-one-out 1 ( oper1 oper2 )
  (if (> oper1 oper2) 1 0) )

(def-operator if-igt if-then-else 1 ( (vari var2 prob label1 label2) )
  (? ( (> (operand:r-value vari)
          (operand:r-value var2) )
      (:= *int.pc* (label:pc label1) ) )
    ( label2
      (:= *int.pc* (label:pc label2) ) ) ) ) )

(def-operator if-fgt if-then-else 1 ( (vari var2 prob label1 label2) )
  (? ( (> (operand:r-value vari)
          (operand:r-value var2) )
      (:= *int.pc* (label:pc label1) ) )
    ( label2
      (:= *int.pc* (label:pc label2) ) ) ) ) )

(def-operator ige two-in-one-out 1 ( oper1 oper2 )
  (if (>= oper1 oper2) 1 0) )

(def-operator fge two-in-one-out 1 ( oper1 oper2 )
  (if (>= oper1 oper2) 1 0) )

(def-operator if-ige if-then-else 1 ( (vari var2 prob label1 label2) )
  (? ( (>= (operand:r-value vari)
           (operand:r-value var2) )
      (:= *int.pc* (label:pc label1) ) )
    ( label2
      (:= *int.pc* (label:pc label2) ) ) ) ) )

(def-operator if-fge if-then-else 1 ( (vari var2 prob label1 label2) )
  (? ( (>= (operand:r-value vari)
           (operand:r-value var2) )
      (:= *int.pc* (label:pc label1) ) )
    ( label2
      (:= *int.pc* (label:pc label2) ) ) ) ) )

(def-operator ile two-in-one-out 1 ( oper1 oper2 )
  (if (<= oper1 oper2) 1 0) )

```

```

(def-operator fle two-in-one-out 1 ( oper1 oper2 )
  (if (<= oper1 oper2) 1 0) )

(def-operator if-ile if-then-else 1 ( (vari var2 prob label1 label2) )
  (? ( (<= (operand:r-value vari)
          (operand:r-value var2) )
      (:= *int.pc* (label:pc label1) ) )
    ( label2
      (:= *int.pc* (label:pc label2) ) ) ) ) )

(def-operator if-fle if-then-else 1 ( (vari var2 prob label1 label2) )
  (? ( (<= (operand:r-value vari)
          (operand:r-value var2) )
      (:= *int.pc* (label:pc label1) ) )
    ( label2
      (:= *int.pc* (label:pc label2) ) ) ) ) )

(def-operator ilt two-in-one-out 1 ( oper1 oper2 )
  (if (< oper1 oper2) 1 0) )

(def-operator flt two-in-one-out 1 ( oper1 oper2 )
  (if (< oper1 oper2) 1 0) )

(def-operator if-ilt if-then-else 1 ( (vari var2 prob label1 label2) )
  (? ( (< (operand:r-value vari)
          (operand:r-value var2) )
      (:= *int.pc* (label:pc label1) ) )
    ( label2
      (:= *int.pc* (label:pc label2) ) ) ) ) )

(def-operator if-flt if-then-else 1 ( (vari var2 prob label1 label2) )
  (? ( (< (operand:r-value vari)
          (operand:r-value var2) )
      (:= *int.pc* (label:pc label1) ) )
    ( label2
      (:= *int.pc* (label:pc label2) ) ) ) ) )

(def-operator ie0mod two-in-one-out 1 ( x m )
  (if (== 0 (mod x m)) 1 0) )

(def-operator if-ie0mod if-then-else 1 ( (x m prob label1 label2) )
  (? ( (== 0 (mod (operand:r-value x)
                 (operand:r-value m) ) )
      (:= *int.pc* (label:pc label1) ) )
    ( label2
      (:= *int.pc* (label:pc label2) ) ) ) ) )

(def-operator assert assert 0 ( (comparison-operator vari var2) )
  (if *int.assertion-failed-action* (then
    (let* ( (function (operator:execute-function comparison-operator)
                  (result (if function
                           (funcall function (operand:r-value vari)
                                         (operand:r-value var2) )
                           0) ) )
      (if (= result 0) (then

```

```

(msg 0 "NADDR: ASSERT failed. ("
  comparison-operator " "
  vari " = " (operand:r-value vari) " "
  var2 " = " (operand:r-value var2) ") " t)
(if (== 'break *int.assertion-failed-action*) (then
  (break-point assertion-failed) ) ) ) ) ) ) ) )

```

```

(def-operator labs one-in-one-out 1 ( oper1 )
  (if (>= oper1 0)
    oper1
    (- 0 oper1) ) )

(def-operator fabs one-in-one-out 1 ( oper1 )
  (if (>= oper1 0.0)
    oper1
    (- 0 oper1) ) )

(def-operator lexp two-in-two-out 1 ( oper1 oper2 )
  (~ oper1 oper2) )

(def-operator fexp two-in-two-out 1 ( oper1 oper2 )
  (flonum (expt oper1 oper2) ) )

(def-operator sqrt one-in-one-out 1 ( oper1 )
  (sqrt oper1) )

(def-operator sin one-in-one-out 1 ( oper1 )
  (sin oper1) )

(def-operator cos one-in-one-out 1 ( oper1 )
  (cos oper1) )

(def-operator tan one-in-one-out 1 ( oper1 )
  (tan oper1) )

(def-operator fix one-in-one-out 1 ( oper1 )
  (fix oper1) )

(def-operator float one-in-one-out 1 ( oper1 )
  (flonum oper1) )

(def-operator imin two-in-one-out 1 ( oper1 oper2 )
  (min oper1 oper2) )

(def-operator fmin two-in-one-out 1 ( oper1 oper2 )
  (min oper1 oper2) )

(def-operator imax two-in-one-out 1 ( oper1 oper2 )
  (max oper1 oper2) )

(def-operator fmax two-in-one-out 1 ( oper1 oper2 )
  (max oper1 oper2) )

```

```

(def-operator bitrev two-in-one-out 1 ( i bits )
  (loop (initial m1 1
             m2 2
             j 0)
    (do
      (if (>= (- 1 (* m2 (/ i m2) ) ) m1) (then
        (:= j (+ j (/ bits m2) ) ) ) ) )
      (while (< m2 bits) )
      (next m1 m2
            m2 (+ m2 m2) )
      (result j) ) ) )

```