

Memory size of SETLB Runs

J. Schwartz, S. Brown

The following memory inventory of a minimum-size BALMSETL translator run will clarify the problems of getting down to smaller sizes.

| | <u>Module</u> | <u>Size</u> (octal) |
|--------------------------|-------------------------------|---------------------|
| BALM | translator | 24 k |
| BALMSETL | library (total) | 111 k |
| Subcomponents: | (Strings) | (1 k) |
| | (Code) | (100 k) |
| | (Vectors) | (1 k) |
| | (Lists) | (7 k) |
| Symbol Table | | 6.6 k |
| Garbage Collector Tables | | 4.3 k |
| Buffers | | 1 k |
| | Total BALMSETL: | 151 k |
| | Extra Heap to run jobs | 15 k |
| | Extra Symbtab | <u>.3 k</u> |
| | Minimum to run BALMSETL jobs: | 166 k |

Paging of code blocks might save half the code space, allowing a minimum run of 126 k. Bob Paige estimates that some additional translator optimisation might reduce code sizes by about 1/4, which if achieved would together with code paging allow runs in a minimum size of 116k.