

A Few Peephole Optimisations Applicable
to Iterators

This newsletter extends Newsletter 122 by recording a few peephole optimisations applicable to sets used as iterators.

i. The construction

(1) $(\forall x \in s - t) \text{ block};$

can be improved to the equivalent

(1') $t_0 = t; (\forall x \in s \mid s \cap t_0) \text{ block};;$

Note that execution of (1') certainly involves no more work than execution of (1), and in addition avoids the formation of the set $s - t$ together with the space allocation and garbage collection overhead which might be implied.

ii. Similarly,

(2) $(\forall x \in s * t) \text{ block};$

can be improved to

(2') $t_0 = t; (\forall x \in s \mid x \in t_0) \text{ block};$

or still better to

(2'') $s_0 = s; t_0 = t;$
 $\text{if } (\# s_0) \neq \# t_0 \text{ then } \langle s_0, t_0 \rangle = \langle t_0, s_0 \rangle;;$
 $(\forall x \in s_0 \mid x \in t_0) \text{ block};$

iii. Again using the same idea,

(3) $(\forall x \in s + t)$ block;

can be improved to

(3')

$s_0 = s; t_0 = t;$

$(\forall x \in s_0)$ block;

$(\forall x \in t_0 \mid x \notin s_0)$ block;