

AddArc	37
addFact	24
addIntegerFacts	25
AnyInnerIfs	28
ApplyEqInPriorHyps	36
AssociativeAndMatch	1
AssumedAndDenied	15
Equal	31
falseBranch	26
FindEqvs	18
Hypotheses	35
IfIf?	16
IfThenElse	17
IfThenElse0	18
IfThenElse1	19
IfThenElse2	20
MakeAnd	2
MakeEqv	3
MakeImplies	4
MakeNot	5
MakeOr	7
MergeDexsForIf0	21
normint	41
OccursIn	22
RaisOnls	29
RaiseOnlsHelper	38
RemoveCommonParts	6
RemovalIfs	8
RemovalIs1	9
RemovalIsCommonSubExps	11
RemovalIsFromIf	12
RemovalIsHelper	13
Separation	38
SeparationContradiction	39
SpecialIf	14
TestSubst	32
TopLevelIf	23
trueBranch	27
UseEqInPriorHyps	33
UseEqualities	34
UseSeparations	48

(FILECREATED " 7-Oct-80 10:25:18" &lt;AFFIRM&gt;CEVAL..25 51964

changes to: Equal

previous date: "22-Sep-80 19:16:29" &lt;AFFIRM&gt;CEVAL..24)

(PRETTYCOMPRINT CEVALCOMS)

(RPA00 CEVALCOMS [(+ t Ceval ("Conditional Evaluator")  
 uses if-then-else expressions to represent all propositional calculus operators  
 (not, and, or , implies, equiv)  
 % Ceval implements only a small set of transformations on conditional expressions,  
 similar to those discussed by McCarthy and implemented previously in the Boyer-Moore  
 Theorem Prover. However, it is still "complete" with respect to propositional calculus  
 in that any valid formula in the propositional calculus (i.e., provable by truth-table)  
 will be reduced to TRUE by the transformations. Ceval also incorporates a  
 "case analysis"  
 rule and basic rules for equality.)  
 (+ Variables, properties and functions for interfacing with rest of XIVUS system.)  
 (PROP IsConstant TRUE FALSE)  
 (PROP OriginalName IfThenElse Equal)  
 (FNS \* CevalInterfaceFNS)  
 (+ (BLOCKS (CevalPropCalcBLOCK AssumedAndDenied IfThenElse IfThenElse0 IfThenElse1  
       IfThenElse2 SpecialIf addFact addIntegerFacts falseBranch  
       trueBranch (ENTRIES IfThenElse IfThenElse0 SpecialIf)  
       (GLOBALVARS ContinuousEval)  
       (SPECVARS p q r)  
       (NOLINKFNS . T))  
       (CevalEqualityBLOCK TestSubst UseEqHypsInPriorHyps UseEqualities OccursIn  
           Hypotheses ApplyEqInPriorHyps  
           (ENTRIES TestSubst UseEqHypsInPriorHyps UseEqualities  
             OccursIn)  
           (NOLINKFNS . T))  
 (+ Functions which implement the transformations on propositional calculus expressions.)  
 (RECORDS AssumedAndDenied)  
 (FNS \* CevalPropCalcFNS)  
 (+ Functions which implement the "case analysis" rule, f (a1,..., (if p then x else y),  
       ...,an)  
       (If p then f (a1,...,x,...,an)  
         else f (a1,...,y,...,an)  
         when f is not if-then-else.)  
 (FNS \* CevalCaseAnalFNS)  
 (+ Functions which implement equality rules.)  
 (FNS \* CevalEqualityFNS)  
 (RECORDS \* SEPTHEORYRECORDS)  
 (FNS \* septh theory)  
 (DECLARE: DONTVALLOAD DOEVAlE COMPILE DONTCOPY COMPILEVARS  
       (ADDVARS (NLAMA)  
           (NLAML IfThenElse SpecialIf)  
           (LAMA))  
 (DECLARE: DONTVALLOAD DONTCOPY

**(\* ↑ Ceval ("Conditional Evaluator")**

uses if-then-else expressions to represent all propositional calculus operators  
(not, and, or , implies, equiv)

2. Ceval implements only a small set of transformations on conditional expressions, similar to those discussed by McCarthy and implemented previously in the Boyer-Moore Theorem Prover. However, it is "complete" with respect to propositional calculus in that any valid formula in the propositional calculus (i.e., provable by truth table) will be reduced to TRUE by the transformations. Ceval also incorporates a "case analysis" rule and has rules for equality.) )

{DECLARE: DONTCEVAL@LOAD DONTCOPY

## (\* Variables, properties and functions for interfacing with rest of XIVUS system.) 1

```
(PUTPROPS TRUE IsConstant T)
(PUTPROPS FALSE IsConstant T)
(PUTPROPS IfThenElse OriginalName IFELSE)
(PUTPROPS Equal OriginalName EQ)
(RPAQ0 CevalInterfaceFNS (AssociativeAndMatch MakeAnd MakeEqv MakeImplies MakeNot RemoveCommonParts MakeOr
RemoveIfs RemoveIfs1 FindEqvs RemoveIfsCommonSubExps
RemoveIfsFromIf RemoveIfsHelper SpecialIf))
```

(\* D. Thompson "12-Feb-80 10:47")

1

## (AssociativeAndMatch (LAMBDA (x y)

(\* D. Thompson "12-Feb-80 10:47")

(\* \* This routine ... -  
Just what DOES this routine do?? I don't have the slightest idea. (DHT))

```
(if y:Operator=ANDOP
  then x:Operator=ANDOP and (EQUAL x:Arg2 y:Arg2) and (AssociativeAndMatch x:Arg1 y:Arg1)
  else (if x:Operator=ANDOP
    then (EQUAL x:Arg2 y) and x:Arg1
    else (if (EQUAL x y)
      then TRUE))
```

2

## (MakeAnd (LAMBDA (x y)

(\* D. Thompson "28-Jul-80 13:58")

(\* \* This routine creates AND expressions, keeping left associativity.)

```
(if x=TRUE
  then y
  elseif y=TRUE
  then x
  elseif x=FALSE or y=FALSE
  then FALSE
  elseif y:Operator=ANDOP
  then (create Expression
        Operator + ANDOP
        Arguments +((MakeAnd x:Arg1
                      y:Arg2)))
  else (create Expression
        Operator + ANDOP
        Arguments +(x y)))
```

3

## (MakeEqv (LAMBDA (x y)

(\* D. Thompson "28-Jul-80 13:54")

(\* \* This routine creates EQV expressions, keeping left associativity.)

```
(if x=TRUE
  then y
  elseif y=TRUE
  then x
  elseif x=FALSE
  then (MakeNot y))
```

```

elseif y=FALSE
  then (MakeNot x)
elseif y:Operator=EQVOP
  then (create Expression
        Operator ~ EQVOP
        Arguments ~(<(MakeEqv x y:Arg1)
                     y:Arg2>))
else (create Expression
      Operator ~ EQVOP
      Arguments ~(<x y>))

```

4

**(MakeImplies**  
 (LAMBDA (x y)

(♦ D. Thompson '28-Jul-80 14:02')

(♦ ♦ This routine creates IMP expressions.)

```

(if x=TRUE
  then y
elseif x=FALSE
  then TRUE
elseif y=TRUE
  then TRUE
elseif y=FALSE
  then (MakeNot x)
elseif y:Operator=IMPOP
  then (create Expression
        Operator ~ IMPOP
        Arguments ~(<(MakeAnd x y:Arg1)
                     y:Arg2>))
else (create Expression
      Operator ~ IMPOP
      Arguments ~(<x y>))

```

5

**(MakeNot**

```

  (LAMBDA (expression)
    (PROG (extension operator)
      (operator-expression:Operator)
      (RETURN (if (NLISTP expression)
                  then (if expression=TRUE
                            then FALSE
                            elseif expression=FALSE
                            then TRUE
                            else (create Expression
                                      Operator ~ NOTOP
                                      Arguments ~(<expression>)))
                  elseif operator=LTOP
                  then (create Expression
                        Operator ~ LEOP
                        Arguments ~(<expression:Arg2 expression:Arg1>))
                  elseif operator=LEOP
                  then (create Expression
                        Operator ~ LTOP
                        Arguments ~(<expression:Arg2 expression:Arg1>))
                  elseif operator=GTOP
                  then (create Expression
                        Operator ~ LEOP
                        Arguments ~(<expression:Arg1 expression:Arg2>))
                  elseif operator=GEOP
                  then (create Expression
                        Operator ~ LTOP
                        Arguments ~(<expression:Arg1 expression:Arg2>))
                  elseif operator=ANDOP
                  then (MakeOr (MakeNot expression:Arg1)
                               (MakeNot expression:Arg2))
                  elseif operator=IMPOP

```

(♦ D. Thompson '28-Jul-80 14:11')

```

        then (MakeAnd expression:Arg1 (MakeNot expression:Arg2))
        elseif operator=NOTOP
            then expression:Arg1
        elseif operator=OROP
            then (MakeAnd (MakeNot expression:Arg1)
                      (MakeNot expression:Arg2))
        else (create Expression
              Operator = NOTOP
              Arguments ->(<expression>))
    
```

6

**(RemoveCommonParts**

(LAMBDA (&lt;expression&gt;)

(\* D. Thompson "17-Sep-80 10:23")

(\* \* This routine attempts to find commonality in the THEN and ELSE branches of an IF-expression, and simplifies the proposition accordingly.)

```

expression-(RemovesCommonSubExps expression)
(bind done until done do (if (type? IfExpression expression:ThenPart)
                            and (EQUAL expression:ThenPart:ElsePart expression:ElsePart)
                            then

```

(\* (If B1 then (If B2 then X else Y) else Y) == (If (B1 and B2) then X else Y))

```

expression-(create IfExpression
                  Test -(MakeAnd expression:Test
                                expression:ThenPart:Test)
                  ThenPart -> expression:ThenPart:ThenPart
                  ElsePart -> expression:ElsePart)
        elseif (type? IfExpression expression:ElsePart)
            and (EQUAL expression:ThenPart expression:ElsePart:ThenPart)
        then

```

(\* (If B1 then X else (If B2 then X else Y)) == (If (B1 or B2) then X else Y))

```

expression-(create IfExpression
                  Test -(MakeOr expression:Test
                                expression:ElsePart:Test)
                  ThenPart -> expression:ThenPart
                  ElsePart -> expression:ElsePart:ElsePart)
        elseif (type? IfExpression expression:ThenPart)
            and (EQUAL expression:ThenPart expression:ElsePart)
        then

```

(\* (If B1 then (If B2 then X else Y) else X) == (If (B1 Imp B2) then X else Y))

```

expression-(create IfExpression
                  Test -(MakeImplies expression:Test
                                expression:ThenPart:Test)
                  ThenPart -> expression:ThenPart:ThenPart
                  ElsePart -> expression:ThenPart:ElsePart)
        elseif (type? IfExpression expression:ElsePart)
            and (EQUAL expression:ThenPart expression:ElsePart:ElsePart)
        then

```

(\* (If B1 then X else (If B2 then Y else X)) == (If (B2 Imp B1) then X else Y))

```

expression-(create IfExpression
                  Test -(MakeImplies expression:ElsePart:Test
                                expression:Test)
                  ThenPart -> expression:ThenPart
                  ElsePart -> expression:ElsePart:ThenPart)
        else done-T)
    
```

expression))

7

## (MakeOr

(LAMBDA (x y))

(\* D. Thompson "28-Jul-80 14:05")

(\* \* This routine creates OR expressions, keeping left associativity.)

```

if x=TRUE or y=TRUE
  then TRUE
elseif x=FALSE
  then y
elseif y=FALSE
  then x
elseif y:Operator=IMPOP
  then (MakelImplies (MakeAnd (MakeNot x)
                                y:Arg1)
                                y:Arg2)
elseif y:Operator=OROP
  then (create Expression
        Operator = OROP
        Arguments ->((MakeOr x y:Arg1)
                        y:Arg2))
else (create Expression
      Operator = OROP
      Arguments ->((x y)))

```

8

## (RemoveIffs

(LAMBDA (expression needNotImpForm))

(\* D. Thompson "10-Sep-80 16:32")

(\* \* This routine translates expressions in the internal if-then-else form into a form more suitable for output, involving the normal Boolean operators.)

```

if needNotImpForm OR ~(UserProfile 'UseORinProps T)
  then (RemoveIffs1 expression T)
else (FindEqvs (RemoveIffs1 expression NIL))

```

9

## (RemoveIffs1

(LAMBDA (expression needNotImpForm))

(\* D. Thompson "16-Sep-80 11:26")

(\* \* This routine translates expressions in the internal if-then-else form into a form more suitable for output, involving the normal Boolean operators.)

```

if (NLISTP expression)
  then
    expression
  elseif (type? IfExpression expression)
  then
    (* a simple value. Just return it)
    expression
  elseif (needNotImpForm
         then (RemoveIffsHelper (RemoveIffs1 expression:Test T)
                               (RemoveIffs1 expression:ThenPart T)
                               (RemoveIffs1 expression:ElsePart T))
         else (RemoveIffsFromIfs expression))
  elseif (type? Qexpression expression)
  then
    (* operator is if-then-else.)
    expression
  else
    (* a Q-expression)
    expression->(create Qexpression
                           expr -(RemoveIffs1 expression:expr needNotImpForm) using expression)
    (if expression:expr=TRUE
        then TRUE
        else expression)
  else
    (* operator is not if-then-else.
       Reformulate any if-then-elses in the arguments)
    (create Expression

```

```

Operator ← expression:Operator
Arguments ← (for argument in expression:Arguments collect (RemoveIfs1 argument
needNotImpForm))

```

10

**(FindEqvs**  
**(LAMBDA (expression))**

(♦ D. Thompson "16-Sep-80 11:20")

(♦ ♦ This routine searches an expression for possible equivalences, and performs the appropriate substitutions.)

```

(if (NLISTP expression)
    then expression
  elseif (type? Qexpression expression)
    then (create Qexpression
      expr ← (FindEqvs expression:expr) using expression)
  elseif ~ (type? IfExpression expression)
    then (create Expression
      Operator ← expression:Operator
      Arguments ← (for a in expression:Arguments collect (FindEqvs a)))
  elseif (EQUAL expression:ThenPart (MakeNot expression:ElsePart))
    then (MakeEqv (FindEqvs expression:ThenPart)
      (FindEqvs expression:Test))
  else (create IfExpression
    Test ← (FindEqvs expression:Test)
    ThenPart ← (FindEqvs expression:ThenPart)
    ElsePart ← (FindEqvs expression:ElsePart))

```

11

**(RemoveIfsCommonSubExp**  
**(LAMBDA (expression))**

(♦ D. Thompson "17-Sep-80 11:14")

(♦ ♦ This routine uses AssociativeAndMatch to look for common subexpressions in the then and else part of If-then-else expressions. —  
 I think. I really don't know. (DHT))

```

(PROG (aam boolPart elsePart thenPart)
  (RETURN (if (type? IfExpression expression)
    then boolPart←expression:Test
      thenPart←expression:ThenPart
      elsePart←expression:ElsePart
      (if aam=(AssociativeAndMatch thenPart elsePart)
        then (MakeAnd (MakeImplies boolPart aam)
          elsePart)
        elseif aam=(AssociativeAndMatch elsePart thenPart)
          then (MakeAnd (MakeOr boolPart aam)
            thenPart)
        elseif thenPart:Operator=IMPOP
          and (if (EQUAL thenPart:Arg2 elsePart)
            then (MakeImplies (MakeImplies boolPart thenPart:Arg1)
              elsePart)
            elseif elsePart:Operator=IMPOP
              and (EQUAL thenPart:Arg2 elsePart:Arg2)
              and aam=(AssociativeAndMatch thenPart:Arg1 elsePart:Arg1)
              then (MakeImplies (MakeAnd (MakeImplies boolPart aam)
                elsePart:Arg1)
                  elsePart:Arg2))
        elseif elsePart:Operator=IMPOP
          and (if (EQUAL elsePart:Arg2 thenPart)
            then (MakeImplies (MakeOr boolPart elsePart:Arg1)
              thenPart)
        elseif thenPart:Operator=IMPOP
          and (EQUAL elsePart:Arg2 thenPart:Arg2)
          and aam=(AssociativeAndMatch elsePart:Arg1 thenPart:Arg1)
          then (MakeImplies (MakeAnd (MakeOr boolPart aam)
            thenPart:Arg1)
                )

```

```

        else expression)
else expression)

```

12

**(RemoveIffsFromIf**  
**(LAMBDA (expression))**

(♦ D. Thompson "17-Sep-80 11:20")

(♦ ♦ This routine rewrites if-then-else expressions into a form more suitable for output, involving normal Boolean operators.)

```

(PROC (boolPart elsePart thenPart)
  (RETURN (if (type? IfExpression expression)
    then boolPart-(RemoveIffs! expression:Test)
    thenPart-(RemoveIffs! expression:ThenPart)
    elsePart-(RemoveIffs! expression:ElsePart)
    [SELECTQ boolPart
      (TRUE
        thenPart)                               (* If T then X else Y == X)
      (FALSE
        elsePart)                               (* If F then X else Y == Y)
      [SELECTQ thenPart
        (TRUE (SELECTQ elsePart
          (TRUE (* If B then T else T == T)
            TRUE)
          (FALSE (* If B then T else F == B)
            boolPart)
          (PROGN (* If B then T else Y == B or Y)
            (MakeOr boolPart elsePart))
        (FALSE (SELECTQ elsePart
          (TRUE (* If B then F else T == ~B)
            (MakeNot boolPart))
          (FALSE
            (* If B then F else F == F)
            FALSE)
          (PROGN
            (* If B then F else Y == ~B and Y)
            (MakeAnd (MakeNot boolPart)
              elsePart)
          [SELECTQ elsePart
            (TRUE
              (* If B then X else T == B or X)
              (MakeImplies boolPart thenPart))
            (FALSE
              (* If B then X else F == B and X)
              (MakeAnd boolPart thenPart))
            (PROGN
              (Nothing else worked: try to remove common
                sub-pieces.)
              RemoveCommonParts (create IfExpression
                Test + boolPart
                ThenPart + thenPart
                ElsePart + elsePart)
            else expression)))

```

13

**(RemoveIffsHelper**

```

  (LAMBDA (Test ThenPart ElsePart)
    (if ElsePart=TRUE
      then (MakeImplies Test ThenPart)
    elseif ElsePart=FALSE
      then (MakeAnd Test ThenPart)
    elseif ThenPart=TRUE
      then (MakeImplies (MakeNot Test)
        ElsePart)
    elseif ThenPart=FALSE
      then (MakeAnd (MakeNot Test)
        ElsePart)
    elseif (PROC (aam)
      (aam-(AssociativeAndMatch ThenPart ElsePart)))

```

(♦ D. Thompson "28-Jul-80 14:42")

```

(if aam
  then (RETURN (MakeAnd (MakeImplies Test aam)
                           ElsePart))
  else aam-(AssociativeAndMatch ElsePart ThenPart)
      (RETURN (if aam
                  then (MakeAnd (MakeImplies (MakeNot Test)
                                              aam)
                               ThenPart)
                ThenPart)
    elseif ThenPart:Operator=IMPOP and (if (EQUAL ThenPart:Arg2 ElsePart)
                                         then (MakeImplies (MakeImplies Test ThenPart:Arg1)
                                                       ElsePart))
                                         ElsePart)
    else ElsePart:Operator=IMPOP
        and (EQUAL ThenPart:Arg2 ElsePart:Arg2)
        and (PROG (aam)
                    (aam-(AssociativeAndMatch ThenPart:Arg1
                                              ElsePart:Arg1))
                    (RETURN (if aam
                                then
                                  (MakeImplies
                                    (MakeAnd (MakeImplies Test aam)
                                              ElsePart:Arg1)
                                    ElsePart:Arg2)))
    elseif ElsePart:Operator=IMPOP
        and (if (EQUAL ElsePart:Arg2 ThenPart)
              then (MakeImplies (MakeImplies (MakeNot Test)
                                              ElsePart:Arg1)
                               ThenPart)
            else ThenPart:Operator=IMPOP and (EQUAL ElsePart:Arg2 ThenPart:Arg2)
                and (PROG (aam)
                            (aam-(AssociativeAndMatch ElsePart:Arg1 ThenPart:Arg1))
                            (RETURN (if aam
                                        then (MakeImplies (MakeAnd (MakeImplies (MakeNot Test)
                                                        aam)
                                                       ThenPart:Arg1)
                                                       ThenPart:Arg2)
    else (create IfRecord
              Test + Test
              ThenPart + ThenPart
              ElsePart + ElsePart))
)

```

14

## (SpecialIf

```

  (NLAMBDA (p% q% r% )
    p% -(EVAL p% )
    (if p% =TRUE
        then (EVAL q% )
      elseif p% =FALSE
        then (EVAL r% )
      else (RESETVARS ((ContinuousEval))
                     (q% -(EVAL q% ))
                     (r% -(EVAL r% )))
                     (RETURN (if (EQUAL q% r% )
                                 then q%
                               elseif q% =TRUE and r% =FALSE
                                 then p%
                               else (IfThenElse1 p% q% r% ))))
)
  (DECLARE: DONT EVAL LOAD DONT COPY

```

(e R. Bates "25-Jun-79 14:58")

[\* (BLOCKS (CevalPropCalcBLOCK AssumedAndDenied IfThenElse IfThenElse0 IfThenElse1 IfThenElse  
addFact addIntegerFacts falseBranch trueBranch  
(ENTRIES IfThenElse IfThenElse0 SpecialIf)  
(GLOBALVARS ContinuousEval)  
(SPECVARS p q r)  
(NOLINKFNS . T))  
(CevalEqualityBLOCK TestSubst UseEqHypsInPriorHyps UseEqualities OccursIn Hypotheses  
ApplyEqInPriorHyps (ENTRIES TestSubst UseEqHypsInPriorHyps UseEqualities  
OccursIn)  
(NOLINKFNS . T))

{DECLARE: DONTVALIDLOAD DONTCOPY}

## (\* ↑ Functions which implement the transformations on propositional calculus expressions.) ]

(DECLARE: EVAL&amp;COMPILE

(RECORD AssumedAndDenied (assumedTrue deniedTrue assumedFalse deniedFalse))  
)(RPAD0 CevalPropCalcFNS (AssumedAndDenied If1? IfThenElse IfThenElse0 IfThenElse1 IfThenElse2 MergeQexprsForIf0  
OccursIn TopLevelIf addFact addIntegerFacts falseBranch trueBranch))  
(DEFINEQ

15

## (AssumedAndDenied

```

  (LAMBDA (p)
    (PROG (a\d temp xop)
      (temp= <p>)
      (a\d= (create AssumedAndDenied
                    assumedTrue + temp
                    deniedFalse + temp))
      (if (xop=p:Operator):EQOP
          then temp= (ReverseEquality p)
              a\d:assumedTrue+ <temp ! a\d:assumedTrue> a\d:deniedFalse+ <temp ! a\d:deniedFalse>
              (if xop='Equal\Integer
                  then a\d:assumedTrue+ <<LEOP p:Arg1 p:Arg2> <LEOP p:Arg2 p:Arg1> ! a\d:assumedTrue>
                      a\d:deniedTrue+ <<LTOP p:Arg1 p:Arg2> <LTOP p:Arg2 p:Arg1> ! a\d:deniedTrue>
                  elseif xop=LEOP
                  then a\d:deniedTrue+ <<LTOP p:Arg2 p:Arg1> ! a\d:deniedTrue> a\d:assumedFalse+ a\d:deniedTrue
                      a\d:deniedFalse+ <<LTOP p:Arg1 p:Arg2> <'Equal\Integer p:Arg1 p:Arg2>
                          <'Equal\Integer p:Arg2 p:Arg1> ! a\d:deniedFalse>
                      a\d:assumedFalse+ <<LEOP p:Arg2 p:Arg1> ! a\d:assumedFalse>
                  elseif xop=LTOP
                  then a\d:deniedTrue+ <<LEOP p:Arg2 p:Arg1> ! a\d:deniedTrue> a\d:assumedFalse+ a\d:deniedTrue
                      a\d:assumedTrue+ <<LEOP p:Arg1 p:Arg2> ! a\d:assumedTrue> a\d:deniedTrue-
                          <<LTOP p:Arg2 p:Arg1> <'Equal\Integer p:Arg1 p:Arg2> <'Equal\Integer p:Arg2 p:Arg1>
                          ! a\d:deniedTrue>
          (RETURN a\d))

```

(\* R. Bates "20-Mar-80 15:45")

16

## (IFI?

(LAMBDA (p q r)

(\* R. Erickson "28-Mar-80 11:43")

(\* \* called by IfThenElse0, who has extracted a Qexpression. If Assumed= Denied= NIL, we want to continue normally, by calling IfThenElse1. Otherwise, we will wait; some ancestor will rename us (so as not to conflict with A/D) and renormalize. In this latter case, we just construct an IFOP expression.)

```

  (if Assumed OR Denied
      then <IFOP p q r>
  else
    (IfThenElse1 p q r T))

```

(\* we ask for eval by IfThenElse1)

17

## (IfThenElse

(NLAMBDA (p? q? r?))

(\* R. Bates " 8-Apr-80 08:47")

(\* \* IfThenElse tests for the trivial p= TRUE or FALSE, evals args under Assumed/Denied)

```

p? + (EVAL p?)
  (if p? :Operator=IFOP
      then (IfThenElse1 p? (EVAL q?) (EVAL r?))
    elseif p? =TRUE OR (MEMBER p? Assumed)
        then (EVAL q?)
    elseif p? =FALSE OR (MEMBER p? Denied)
        then (EVAL r?))

```

```

else (PROG (assume\denied)
    (assume\denied- (AssumedAndDenied p? ))
    (q? -(trueBranch assume\denied q? r? ))
    (r? -(falseBranch assume\denied r? ))
    (RETURN (if q? =TRUE and r? =FALSE and p? :operator=QOP
        then <IFOP p? q? r? >
        elseif (EQUAL q? r? )
            then q?
        else (IfThenElse0 p? q? r? ))
```

18

**(IfThenElse0**  
**(LAMBDA (p q r))**

(• R. Erickson "28-Mar-80 12:53")

(• • IfThenElse0 peels Qexpressions out of the test part (may recurse), renames each Qex to avoid conflicts with the other parts, then calls IfThenElse1. Arguments have been evaluted, using Assumed/Denied. If we find a Qex, we want to be careful not to reevaluate the :expr, if it might have name conflicts with A/D. If? does this stuff. Recursion is safe, since we show the caller the Qex.)

```

(if p:operator=QOP
    then (if q=TRUE or q=FALSE
        then
            (MergeQexsForIf0 p q r)
        elseif r=TRUE or r=FALSE
            then
                (MergeQexsForIf0 p r q T)
        else
```

(• (Q T ))

(• (Q T))
(• T tells Merge that q,r are reversed.)

(• p:operator=QOP, q,r nonsimple.
We punt, convert to "P imp Q and not(P) imp R"

: P may get renamed separately, but that's OK.)  
 (IfThenElse0 (IfThenElse0 (p q TRUE)
 (IfThenElse0 p TRUE r)
 FALSE))

elseif q:operator=~QOP and r:operator=~QOP
 then

(• no Qexpressions at all.  
No need to worry if IfThenElse1 decides to  
reevaluate.)

```

        (IfThenElse1 p q r)
    elseif q=TRUE or q=FALSE
        then
            r-(RenameBoundVariables r (Frees p))
            (create Qexpression
                free -(UNION (Frees p)
                    r:free)
                expr -(If1? p q r:expr) using r)
    elseif r=TRUE or r=FALSE
        then
            q-(RenameBoundVariables q (Frees p))
            (create Qexpression
                free -(UNION (Frees p)
                    q:free)
                expr -(If1? p q:r:expr) using q)
    else
```

(• r a Qex, q trivial.)

(• q a Qex, r trivial.)

(• One of q or r is a Qex, and the other may contain variables. Rather than be clever and rename the Qex  
against the other and against p, we split up.)

```

(IfThenElse0 (IfThenElse0 p q TRUE)
    (IfThenElse0 p TRUE r)
    FALSE))
```

19

**(IfThenElse1**  
**(LAMBDA (p q r reeval))**

(• R. Bates "8-Apr-80 08:47")

(• • IfThenElse1 peels IFOPs out of the test, calls IfThenElse2)

(+ + reeval= T means p:test has changed, so we need to redo the EVAL in RESETVARS)

```

(if p:Operator=IFOP
  then (IfThenElse p:Test (IfThenElse p:ThenPart (EVAL q)
                                (EVAL r))
                           (IfThenElse p:ElsePart (EVAL q)
                                (EVAL r)))
  elseif reeval
    then (if p=TRUE or (MEMBER p Assumed)
          then (EVAL q)
        elseif p=FALSE or (MEMBER p Denied)
          then (EVAL r)
        else (PROG (assume\denied)
                    (assume\denied-(AssumedAndDenied p))
                    (RETURN (IfThenElse2 p (trueBranch assume\denied q r)
                                         (falseBranch assume\denied r)))
      else (IfThenElse2 p q r))

```

20

**(IfThenElse2**

```

  (LAMBDA (p q r)
    (if (EQUAL q r)
        then a
      else <IFOP p q r>))

```

( \* D. Musser "16-Jul-79 16:15")

21

**(MergeQexprsForIf0**

```

  (LAMBDA (test simple other reverse?))

```

( \* R. Erickson "28-Mar-80 18:11")

(+ + Called by IfThenElse0 to do some of the repetitious work in merging Qexpressions into an IfThenElse.  
test is a Qexpr. We have <IFOP test simple others>. simple is TRUE or FALSE. We rename test, other;  
merge into a <QOP -- <IFOP -->. reverse? means simple and other are switched in the IfThenElse.)

```

(PROG ((sense (simple=TRUE))
       (if reverse?
           then sense=~sense))

```

(+ + "sense" is the logical sense of test. We have the following cases: -  
"test & other -- test or other" "test & other -- not(test) and other" "test other T -- not(test) or other"  
"test other F -- test and other")

```

(test->(RenameBoundVariables test (Frees other)))
(RETURN (if other:Operator=QOP
            then other->(RenameBoundVariables other (Variables test))
              (create Qexpression
                given << ! (if sense
                               then test:given
                             else test:find)
                  ! other:given>
                find << ! (if sense
                               then test:find
                             else test:given)
                  ! other:find>
                free << (UNION test:free other:free)
                expr << (if reverse?
                               then (if1? test:expr other:expr simple)
                             else (if1? test:expr simple other:expr))
            else (create Qexpression
              given << if sense
                then test:given
              else test:find)
              find << if sense
                then test:find
              else test:given)
              free << (UNION test:free (Frees other)))
```

```

expr -(if reverse?
      then (if1? test:expr other simple)
      else (if1? test:expr simple other))

```

22

(OccursIn  
 (LAMBDA (p q)  
 (if (EQUAL p q)  
 then T  
 elseif (NLISTP q)  
 then NIL  
 else (for x in q:Arguments thereis (OccursIn p x)))

(• R. Bates "29-Mar-79 13:46")

23

(TopLevelIf  
 (LAMBDA (p))

(• R. Erickson " 2-Nov-79 17:17")

(• Ensure that p, unless it is degenerate, has an IFOP at the top level. This is necessary if p is to be embedded inside a larger expression, because of the way we handle Assumed and Denied.  
 Note that this call is inappropriate for unnormalized exprs, which might have ANDOP etc on top.)

```

(if p=TRUE or p=FALSE
  then p
  elseif (NLISTP p)
  then <IFOP p TRUE FALSE>
  elseif p:Operator=IFOP
  then p
  elseif p:Operator=OOP
  then p+ < | p> p:expr-(TopLevelIf p:expr)
  p
else <IFOP p TRUE FALSE>))

```

24

(addFact  
 (LAMBDA ((fact)
 (PROG (assume\dened)
 (fact-(APPLY fact:1 fact::1))
 (if fact=FALSE or (MEMBER fact Denied)
 then Assumed- <fact> Denied- <fact> (RETURN FALSE))
 (if fact=TRUE or (MEMBER fact Assumed)
 then (RETURN T))
 (assume\dened-(AssumedAndDenied fact))
 (Denied- < | assume\dened:deniedTrue | Denied>)
 (Assumed- < | assume\dened:assumedTrue | Assumed>)
 (RETURN T))))

(• R. Bates "23-May-80 10:43")

25

(addIntegerFacts  
 (LAMBDA (assume denied)
 (PROG NIL
 (for (p temp) in assume do (if p:Operator=LEOP
 then (if (MEMBER <'Equal\Integer | p:Arguments> Denied)
 then (addFact <LTOP | p:Arguments>)
 (+ k=j and l=j imp k(j))
 (if (LISTP p:Arg2) and p:Arg2:Operator=ADDOP
 and p:Arg2:Arg2=1
 then (if (MEMBER <LTOP p:Arg2:Arg1 p:Arg1> Assumed)
 then (+ j le i=1 and k(j) imp l=j-1 and l+1=j)
 (addFact <'Equal\Integer p:Arg2:Arg1
 <DIFFOP p:Arg1 1>>
 (addFact <'Equal\Integer
 <ADDOP p:Arg2:Arg1 1> p:Arg1>)))
 (for x in Assumed do (addFact <LEOP x:Arg1 p:Arg2>)))

(• R. Bates "17-Apr-80 13:11")

```

(* l=j and j=k imp l=k)
when x:Operator=LEOP and (EQUAL x:Arg2 p:Arg1))
(for x in Assumed do (addFact <'Equal\Integer ! x:Arguments>)
  (* l=j and j=k imp l=j)
when x:Operator=LEOP and (EQUAL x:Arg2 p:Arg1)
  and (EQUAL x:Arg1 p:Arg2))
elseif p:Operator=LTOP
  then (if (MEMBER <LEOP p:Arg2 <ADDP p:Arg1 1>> Assumed)
    then (* l=j and j=l imp l=j-1 and l+1=j)
      (addFact <'Equal\Integer p:Arg1 <DIFFOP p:Arg2 1>>)
      (addFact <'Equal\Integer <ADDP p:Arg1 1> p:Arg2>>))
when (LISTP p)
(for p in denied do (if p:Operator='Equal\Integer
  then (if (MEMBER <LEOP ! p:Arguments> Assumed)
    then (addFact <LTOP ! p:Arguments>)
      (* l=j and l=j imp l=j)))
when (LISTP p)
(if (for a in Assumed thereis (MEMBER a Denied))
  then (RETURN FALSE))

```

26

## (falseBranch

```

(LAMBDA (assume\denied rr? )                               (* R. Bates " 8-Apr-80 08:48")
  (RESETVARS ((Denied (< ! assume\denied:deniedFalse ! Denied>))
    (Assumed (< ! assume\denied:assumedFalse ! Assumed>)))
  (RETURN (if (addIntegerFacts assume\denied:assumedFalse assume\denied:deniedFalse)
    then FALSE
    else (EVAL rr? )) )

```

27

## (trueBranch

```

(LAMBDA (assume\denied qq? rr? )                           (* R. Bates "30-May-80 12:19")
  (if (RESETVARS ((Denied (< ! assume\denied:deniedTrue ! Denied>)
    (Assumed (< ! assume\denied:assumedTrue ! Assumed>)))
  (RETURN (if (addIntegerFacts assume\denied:assumedTrue assume\denied:deniedTrue)
    then NIL
    else (EVAL qq? ))
  else (EVAL rr? )))
)
  (DECLARE: DONTVALIDLOAD DONTCOPY

```

(\* ↑ Functions which implement the "case analysis" rule, f (a1,..., (if p then x else y) ....,an)

```
(if p then f (a1,...,x,...,an)
  else f (a1,...,y,...,an))
when f is not if-then-else.) )
```

```
(RPAD0 CevalCaseAnalFNS (AnyInnerIfs RaiseIfs RaiseIfsHelper))
(DEFINEQ
```

28

```
(AnyInnerIfs
  (LAMBDA (x OtherOpFound)
    (AND (LISTP x)
      (OR (AND x:Operator=IFOP (OR OtherOpFound (AnyInnerIfs x:Test T)
        (AnyInnerIfs x:ThenPart NIL)
        (AnyInnerIfs x:ElsePart NIL)))
        (AND x:Operator~=IFOP (for y in x:Arguments thereis (AnyInnerIfs y T))))
```

(\* Edited by R. Bates on 23-JAN-78;  
from version 12)

29

```
(RaiseIfs
  (LAMBDA (x)
    (if (NLISTP x)
      then x
      elseif x:Operator=IFOP
        then (IfThenElse (RaiseIfs x:Test)
          (RaiseIfs x:ThenPart)
          (RaiseIfs x:ElsePart))
      elseif x:Operator=QUOTEOP
        then x
      else (RaiseIfsHelper x (for y in x:Arguments collect (RaiseIfs y)
        NIL T)))
```

(\* D. Musser \* 9-Aug-79 15:16")

30

```
(RaiseIfsHelper
  (LAMBDA (Original OldArgs NewArgs AnyIfFound)
    (if OldArgs=NIL
      then (if AnyIfFound
        then (APPLY Original:Operator (REVERSE NewArgs))
        else Original)
      elseif OldArgs:1:Operator=IFOP
        then (IfThenElse OldArgs:1:Test (RaiseIfsHelper Original <OldArgs:1:ThenPart ! OldArgs::1> NewArgs T)
          (RaiseIfsHelper Original <OldArgs:1:ElsePart ! OldArgs::1> NewArgs T))
      else (RaiseIfsHelper Original OldArgs::1 <OldArgs:1 ! NewArgs> AnyIfFound))
    )
```

(DECLARE: DONTVALIDLOAD DONTCOPY

## (\* ↑ Functions which implement equality rules.) :)

(RPAD0 CevalEqualityFNS (Equal TestSubst UseEqHypsInPriorHyps UseEqualities Hypotheses ApplyEqInPriorHyps))  
 (DEFINEQ

31

## (Equal

(LAMBDA (x y)

(\* R. Erickson " 1-Oct-80 16:30" )

(\* \* This function seems to be only used by EvaluateRule, except as a placeholder all over the place.  
 It is the remnant from before we had separate equality operators. Used to check IsConstant, but not any more.)

```
(if (EQUAL x y)
  then TRUE
  elseif (NUMBERP x) and (NUMBERP y)
    then FALSE
  else <'Equal x y>)
```

32

## (TestSubst

```
(LAMBDA (new old x)
  (if (OccursIn old x)
    then (if (EQUAL x old)
      then new
      else (SUBST new old x))
    else x))
```

33

## (UseEqHypsInPriorHyps

```
(LAMBDA (x)
  (if x:Operator=IFOP
    then (if x:ThenPart=TRUE or x:ElsePart=TRUE
      then (PROG (y)
        (y-(Hypotheses x))
        (for h in y:1 when h:Operator=EQOP do x-(ApplyEqInPriorHyps h x))
        (RETURN x))
      else (PROG (y z)
        (y-(UseEqHypsInPriorHyps x:ThenPart))
        (z-(UseEqHypsInPriorHyps x:ElsePart))
        (RETURN (if y=x:ThenPart and z=x:ElsePart
          then x
          else <IFOP x:Test y z>)
      else x))
    else x))
```

34

## (UseEqualities

```
(LAMBDA (x)
  (if x:Operator=IFOP
    then x
    else (PROG (y z)
      (if x:Test:Operator=EQOP
        then y-(UseEqualities (TestSubst x:Test:RHS x:Test:LHS x:ThenPart))
          z-(UseEqualities (TestSubst FALSE (create Equation
            LHS ← x:Test:RHS
            RHS ← x:Test:LHS)
            x:ElsePart))
        else y-(UseEqualities x:ThenPart)
          z-(UseEqualities x:ElsePart))
      (RETURN (if y=x:ThenPart and z=x:ElsePart
        then x
        else <IFOP x:Test y z>))))
```

## (Hypotheses

```
(LAMBDA (x)
  (if x:Operator=IFOP
    then (if x:ThenPart=TRUE
      then <<NOTOP x:Test> ! (Hypotheses x:ElsePart) >
      elseif x:ElsePart=TRUE
        then <<x:Test ! (Hypotheses x:ThenPart)
          >>))
```

## (ApplyEqInPriorHyps

```
(LAMBDA (h x)
  (if h=x:Test
    then x
    else (PROG (y z)
      (y-<(TestSubst h:RHS h:LHS x:Test))
      (if x:ThenPart=TRUE
        then z-<(ApplyEqInPriorHyps h x:ElsePart)
        (RETURN (if y=x:Test and z=x:ElsePart
          then x
          else <IFOP y TRUE z>))
        else z-<(ApplyEqInPriorHyps h x:ThenPart)
        (RETURN (if y=x:Test and z=x:ThenPart
          then x
          else <IFOP y z TRUE>)))
      )
```

(RPA00 SEPTHEORYRECORDS (Arc Sepnode))  
 (DECLARE EVALCOMPILE

(RECORD Arc (Name Val))

(RECORD Sepnode (Name . Outarcs))  
 )

(RPA00 septh theory (AddArc Separation SeparationContradiction UseSeparations normint))  
 (DEFINEO

## (AddArc

```
(LAMBDA (g i c))
```

(• D. Musser "29-Apr-80 07:34")

(• Assuming g is a transitively closed graph of nodes representing integer variables, and arcs labeled by integer constants representing "separations" between the variables, add the nodes i and j with separation c and close the graph, returning the closed graph. Nodes i and j and the separation c correspond to the inequality relation i + c ≤ j. It is assumed that each node k in g is connected to itself with an arc labeled with separation 0. Only arcs with maximal separation are retained in the graph.)

```
(if ~(SASSOC i g)
  then g-<(create Sepnode
    Name ← i
    Outarcs <<(create Arc
      Name ← i
      Val ← 0)
      >>)
    i g>
  (if ~(SASSOC j g)
    then g-<(create Sepnode
      Name ← j
      Outarcs <<(create Arc
        Name ← j
        Val ← 0)
        >>)
      i g>
    (for node in g bind (jarcs <(SASSOC j g):Outarcs)
```

```

collect (create Sepnode
  Name ← node:Name
  Outarcs ← (PROG (oldarcs newarcs)
    Inarcs ← (for arc in node:Outarcs
      join (if (EQUAL arc:Name 1)
        then (for arc1 in jarcs bind check
          eachtime check ← (SASSOC arc1:Name
            node:Outarcs)
        when ~check
        or (LESSP check:Val
          arc:Val+c+arc1:Val))
      collect (create Arc
        Name ← arc1:Name
        Val ← (arc:Val+c+arc1:Val)
        oldarcs ← (for arc in node:Outarcs unless (SASSOC arc:Name newarcs)
          collect arc))
      (RETURN < 1 oldarcs 1 newarcs>))
    )
  )
)

```

38

### (Separation (LAMBDA (p)

(• R. Bates "26-Jun-80 12:52")

(• Given a predicate expression p in the form produced by the XEVAL simplifier, convert it to a "separation triple" ( $x \ c \ y$ ) representing the relation  $x \ c \text{ rel } y$ , where "rel" is the less-than-or-equal, equality, or strictly-less-than relation between integers. If p cannot be put in this form, NIL is returned. In the triple, x and y are integer terms or the constant 0 (but both cannot be 0) and c is an integer constant. By "term" is meant any nonconstant integer expression in which the main operator is neither + nor -.)

```

(if p:Operator MEMB <LEOP LTOP 'Equal\Integer >
  then (PROG (difference)
    (difference ← (XEVAL <DIFFOP p:LHS p:RHS>))

  (• The above could be (SIMP\DIFF p:1 HS p:RHIS) if p:1 HS and p:RHIS were guaranteed to be in XEVAL canonical form)

```

```

(RETURN (if difference:Operator=ADDOP
  then (if difference:Arg1:Operator=NEGOP
    then (if (FIXP difference:Arg2)
      then (if (form is (+ (-x) --))
        (• form is (+ (-x) c))
        <> difference:Arg2 difference:Arg1:Arg1>
      elseif difference:Arg2:Operator=~NEGOP
        then (if (form is (+ (-x) y --))
          (if difference:Arg3
            then (if (FIXP difference:Arg3)
              then (if (form is (+ (-x) y c) where c is an integer
                constant)
                  <> difference:Arg2 difference:Arg3
                  difference:Arg1:Arg1>
                else <> difference:Arg2 & difference:Arg1:Arg1>)
            elseif (FIXP difference:Arg2)
              then (if (form is (+ x c))
                  <> difference:Arg1 difference:Arg2 &>
                elseif difference:Operator=NEGOP
                  then <> difference:Arg1>
                else <> difference &>))

```

39

### (SeparationContradiction

(LAMBDA (g conjuncts lastpredicate negated)
 (for node in g thereis (for arc in node:Outarcs

(• D. Thompson "27-Aug-80 11:38")

```

  thereis (if (EQUAL arc:Name node:Name) and (LESSP 0 arc:Val)
    then (if ShowIntegerSimplification
      then (printout NIL .TAB0 0 "Contradiction found!" #
```

```

(PrettyPrint (N2BINARY
  <ANDOP ! <
    !!(REVERSE conjuncts)
    (if negated
      then
        <NOTOP lastpredicate>
      else lastpredicate)
    >>
  T))

```

40

## (UseSeparations

```

(ELAMBDA (predicate graph conjuncts)
  (if (NLISTP predicate) OR predicate:Operator=~IFOP
    then predicate
    else (PROG (sep x c y thenGraph elseGraph equality? useEq)
      (sep-=(Separation predicate:Test))
      (RETURN (if sep=NIL
        then <IFOP predicate:Test (UseSeparations predicate:ThenPart graph conjuncts)
          (UseSeparations predicate:ElsePart graph conjuncts) >
        else x=sep:1
          c=sep:2
          y=sep:3
          (if predicate:Test:Operator=LEOP
            then thenGraph-(AddArc graph x c y)
              elseGraph-(AddArc graph y 1-c x)
            elseif predicate:Test:Operator=LTOP.
              then thenGraph-(AddArc graph x c+1 y)
              elseGraph-(AddArc graph y (-c)
                x)
            else equality?-T)
          (if ~equality?
            then (if (SeparationContradiction thenGraph conjuncts predicate:Test)
              then (UseSeparations predicate:ElsePart elseGraph
                <<NOTOP predicate:Test> ! conjuncts>)
              elseif (SeparationContradiction elseGraph conjuncts predicate:Test
                T)
              then (UseSeparations predicate:ThenPart thenGraph
                <predicate:Test ! conjuncts>)
            else <IFOP predicate:Test (UseSeparations predicate:ThenPart
              thenGraph
                <predicate:Test
                  ! conjuncts>)
              (UseSeparations predicate:ElsePart elseGraph
                <<NOTOP predicate:Test> ! conjuncts>)
            >)
          else thenGraph-(AddArc (AddArc graph x c y)
            y
            (-c)
            x)
        (if (SeparationContradiction thenGraph conjuncts predicate:Test)
          then (if (SeparationContradiction (AddArc graph x c+1 y)
            conjuncts
            <LEOP <ADDOP x c+1> y>)
            then (UseSeparations predicate:ElsePart
              (AddArc graph y 1-c x)
              <<NOTOP predicate:Test>
                ! conjuncts>)
            else (UseSeparations predicate:ElsePart
              (AddArc graph x c+1 y)
              <<NOTOP predicate:Test> ! conjuncts>))
          else useEq-(UseSeparations predicate:ThenPart thenGraph
            <predicate:Test ! conjuncts>)
            <IFOP predicate:Test useEq
            (if (SeparationContradiction (AddArc graph x c+1 y)
              conjuncts
              <LEOP <ADDOP x c+1> y>)
              then (if (SeparationContradiction (AddArc graph y 1-c x)
                conjuncts
                <LEOP <ADDOP y (1-c)>
```

```

        x>
    then useEq
    else (UseSeparations predicate:ElsePart
        (AddArc graph y 1-c x)
        <<NOTOP predicate:Test>
        ! conjuncts>)
    elseif (SeparationContradiction (AddArc graph y 1-c x)
        conjuncts <LEOP
        <ADDOP y (1-c)
        >
        x>
    then (UseSeparations predicate:ElsePart
        (AddArc graph x c+1 y)
        <<NOTOP predicate:Test>
        ! conjuncts>)
    else <IFOP <LEOP <ADDOP x c+1> y>
        (UseSeparations predicate:ElsePart
            (AddArc graph x c+1 y)
            <<LEOP <ADDOP x c+1> y>
            ! conjuncts>)
        (UseSeparations predicate:ElsePart
            (AddArc graph y 1-c x)
            <<LEOP <ADDOP y (1-c) > x>
            ! conjuncts>)
        >
    >>
)
)

```

41

(normint  
 LAMBDA NIL

(\* D. Thompson " 8-Sep-80 16:30")

(\* \* This routine implements the NORMINT command, a simple integer inequality solver.)

```

(PROG (result)
  (CheckForQexpression CurrentPropn)
  (result-(create Qexpression
    expr -(UseSeparations CurrentPropn:expr) using CurrentPropn))
  (if (EQUAL result CurrentPropn) OR (EQUAL result-(EVAL result)
    CurrentPropn)
    then (if InAutoMechanism
      * else (printout NIL .TAB0 8 "Normint had no effect." T))
      (RETURN NIL)
    else (RETURN (Descend (Transform (create Transformation
      command -(`normint')
      children <(result)>))
      NIL 'normint)))
  )
(DECLARE: DONTVALLOAD DOEVALCOMPILE DONTCOPY COMPILERVARS
(ADDOVAR NLAMA )
(ADDOVAR NLAML IfThenElse SpecialIf)
(ADDOVAR LAMA )
)
(DECLARE: DONTCOPY
  (FILEMAP (NIL (3614 21674 (AssociativeAndMatch 3626 . 4222) (MakeAnd 4226 . 4846) (MakeEqv 4850 . 5524) (
  MakeImplies 5528 . 6168) (MakeNot 6172 . 7893) (RemoveCommonParts 7897 . 10352) (MakeOr 10356 . 11101) (
  RemoveIffs 11105 . 11609) (RemoveIffs 11613 . 13315) (FindEqvs 13319 . 14451) (RemoveIffsCommonSubExps 14455 . 16522) (RemoveIffsFromIf 16526 . 18752) (RemoveIffsHelper 18756 . 21091) (SpecialIf 21095 . 21671)) (22677 36735
  (AssumedAndDenied 22689 . 24087) (IfIf 24091 . 24778) (IfThenElse 24782 . 25886) (IfThenElse 25810 . 28487)
  (IfThenElse 28491 . 29521) (IfThenElse 29525 . 29732) (MergeDexsForIf 29736 . 31781) (OccursIn 31785 .
  32017) (TopLevelIf 32021 . 32796) (addFact 32800 . 33455) (addIntegerFacts 33459 . 35817) (falseBranch 35821 .
  36247) (trueBranch 36251 . 36732)) (37078 38736 (AnyInnerIffs 37098 . 37584) (RaiseIffs 37588 . 38095) (
  RaiseIffsHelper 38099 . 38733)) (38958 41842 (Equal 38962 . 39498) (TestSubst 39502 . 39788) (
  UseEqHypsInPriorHyps 39712 . 40354) (UseEqualities 40358 . 40997) (Hypotheses 41001 . 41267) (
  ApplyEqInPriorHyps 41271 . 41839)) (42102 51774 (AddArc 42114 . 44048) (Separation 44052 . 46297) (
  SeparationContradiction 46381 . 47037) (UseSeparations 47041 . 50871) (normint 50875 . 51771)))))
STOP

```